



## Starships D6 / Hyte Industries Farlander

### Farlander Transport

Mainly bought and used by Doono Craft, one of the crimelords that decided to stick to crime. He let's all his pilots who smuggle things for him use these ships, of course taking some out of their paycheck. Eventually he will let you buy one. Doono uses them for their speed, a means to avoid any Imperial intanglements, seeing as how all his cargo is illegal. If any smuggling runs are made with him, he forces you to use these ships, or something faster if you got it.

Craft: Hyte Industries Farlander Transport

Type: stock Light Freighter

Scale: Starfighter

Length: 30 meters

Skill: Varies Tremendously

Crew: 1 to 2 (can coordinate)

Passengers: 5

Cargo Capacity: 80 metric tons

Consumables: 2 months

Cost: 125,000 (new) 35,000 (used)

Hyperdrive Multiplier: x1

Hyperdrive Backup: x10

Nav Computer: Yes

Maneuverability: 2D

Space: 8

Atmosphere: 365, 1050 kmh

Hull: 4D

Shields: 1D

Sensors:

Passive: 15/0D

Scan: 30/1D

Search: 50/3D

Focus: 2/4D

Weapons:

Laser Cannon

Fire Arc: Front

Skill: Starship Gunnery

Fire Control: 1D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5 km

Damage: 3D

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All text and stats by Paul Kelley, Overlord, HTML and logos done by FreddyB

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