Starships D20 / Haor Chall Engineering C-987

Trade Federation Aquatic Landing Ship

Craft: Haor Chall Engineering C-9877 Landing Craft
Class: Space Transport
Size: Huge (370 m long)
Hyperdrive: x (backup x)
Passangers: See Carried Craft
Cargo Capacity: 250 tons
Consumables: 1 week
Cost: Not available for sale (black market: 350,000 credits)
Maximum Speed In Space: Cruising (3 squares/action)
Atmospheric Speed: 850 km/h (13 squares/action)
Crew: 76 (Normal +2)
Initiative: +0 (-2 size, +2 crew)
Maneuver: +0 (-2 size, +2 crew)
Defense: 18 (-2 size, +10 armor)
Shield Points: 200 (DR 10)
Hull Points: 500 (DR 10)
Weapons:
2 Double Laser Cannons
Fire Arc: 1 Front/Left/Back, 1 Front/Right/Back
Attack Bonus: +1 (-2 size, +3 fire control)
Damage: 5d10x2
Range Modifiers: PB/S +0, M/L n/a
4 Twin Laser Turrets
Fire Arc: Turret
Attack Bonus: +1 (-2 size, +3 fire control)
Damage: 4d10x2
Range Modifiers: PB/S +0, M/L n/a

Carried Craft:
Troop Carriers: 28
AAT-Ws: 210
Aqua Droids: 1792

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