Starships D6 / Y-4 Transport

Y-4 Transport

D6
Craft: Incom Y-4 "Raptor"
Type: Military transport
Scale: Starfighter
Length: 29.6 meters
Skill: Space transports: Y-4 Raptor
Crew: 1, gunners: 2, skeleton: 1/+5
Crew Skill: Space transports piloting 4D, starship gunnery 5D, astrogation 5D, sensors 4D, starship shields 4D+2
Passengers: 40 (troops)
Cargo Capacity: 90 metric tons
Consumables: 1 week
Cost: Not available for sale
Hyperdrive Multiplier: x2
Hyperdrive Backup: x14
Nav Computer: Yes
Maneuverability: 1D (1D+2 with swing wings extended)
Space: 6
Atmosphere: 330; 950 kmh
Hull: 5D
Shields: 2D
Sensors:
- Passive: 20/1D
- Scan: 40/2D
- Search: 75/3D
- Focus: 4/4D

Weapons:
2 Laser Cannons (fire-linked)
- Fire Arc: Front
- Crew: 1 (chief gunner)
- Skill: Starship gunnery
- Fire Control: 2D
- Space Range: 1-3/12/25
- Atmosphere Range: 100-300/1.2/2.5 km
- Damage: 4D

Double Laser Cannon
- Fire Arc: Dorsal turret
- Crew: 1 (secondary gunner)
- Skill: Starship gunnery
- Fire Control: 3D
- Space Range: 1-3/13/25
- Atmosphere Range: 100-300/1.3/2.5 km

Damage: 4D

Concussion Missile Launcher

Fire Arc: Front

Crew: 1 (chief gunner)

Skill: Starship gunnery

Ammo: 6

Fire Control: 2D+2

Space Range: 1-3/5/9

Atmosphere Range: 100-300/500/900

Damage: 9D

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