Starships D20 / The Majestic

The Majestic

The ship known as the Majestic was first bought by an independent trader, who, after running up a large debt with a minor crime lord, sold her to businessman Rhys Davees.

In need of a crew for some 'errands' for his employer, Davees sought out ex-freighter Tasha Merno, who in turn hired a pilot, Rabe Netro, a navigator/mechanic, Joie Talrin, and an ex-soldier Duke Kariya to fly the missions. After adding a slicer, Teemu 'Mallard' Salanne, a Wookiee, Salroah, and a protocol droid, G-815, team Majestic now bases it's operations out of a secret base on Hoth.

Merno kept the ship true to its basic setup, only upgrading the forward laser cannons.

Craft: Modified Hypernautical FJ-760
Class: Transport
Cost: Not available for sale
Size: Small (48m long)
Crew: 2 +2 gunners (Unique)
Passengers: 4 (8 total beds)
Cargo Capacity: 200 metric tons
Consumables: 6 months
Hyperdrive: x1 (backup x12)
Maximum Speed: Ramming
Defense: 21 (+1 size, +10 armor)
Shield Points: 50
Hull Points: 150
DR: 10
Weapon: Double Laser Cannons (2)
    Fire Arc: Turret
    Attack Bonus: +7 (+1 size, +6 fire-control)
    Damage: 4d10x2
    Range Modifiers: PB +0, S +0, M/L n/a
Weapon: Laser Cannons (2, fire-linked)
    Fire Arc: Front
    Attack Bonus: +5 (+1 size, +4 fire-control)
    Damage: 4d10x2
    Range Modifiers: PB -0, S -0, M/L n/a

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