



Starships D20 / The Majestic

The Majestic

The ship known as the Majestic was first bought by an independent trader, who, after running up a large debt with a minor crime lord, sold her to businessman Rhys Davees.

In need of a crew for some 'errands' for his employer, Davees sought out ex-freighter Tasha Merno, who in turn hired a pilot, Rabe Netro, a navigator/mechanic, Joie Talrin, and an ex-soldier Duke Kariya to fly the missions. After adding a slicer, Teemu 'Mallard' Salanne, a Wookiee, Salroah, and a protocol droid, G-815, team Majestic now bases it's operations out of a secret base on Hoth.

Merno kept the ship true to its basic setup, only upgrading the forward laser cannons.

Craft: Modified Hypernautical FJ-760

Class: Transport

Cost: Not available for sale

Size: Small (48m long)

Crew: 2 +2 gunners (Unique)

Passengers: 4 (8 total beds)

Cargo Capacity: 200 metric tons

Consumables: 6 months

Hyperdrive: x1 (backup x12)

Maximum Speed: Ramming

Defense: 21 (+1 size, +10 armor)

Shield Points: 50

Hull Points: 150

DR: 10

Weapon: Double Laser Cannons (2)

Fire Arc: Turret

Attack Bonus: +7 (+1 size, +6 fire-control)

Damage: 4d10x2

Range Modifiers: PB +0, S +0, M/L n/a

Weapon: Laser Cannons (2, fire-linked)

Fire Arc: Front

Attack Bonus: +5 (+1 size, +4 fire-control)

Damage: 4d10x2

Range Modifiers: PB -0, S -0, M/L n/a

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