Starships D6 / E-Wing Type C

E-Wing Type C

The E-wing type C was created as powerful offensive bomber in tactical situations. The hyperdrives was removed and the wings elongated slightly to allow room for ordanance "hardpoints" to carry various payloads of warheads. The type c could be quickly configured and loaded up, then launched into a battle. They were designed specificly to be carried and launched from capital ships and carriers into a battle, for use against enemy capital ships. The ship is also slightly slower and much less agile than the typical E-wing, as a result of the extra ordanance, however it is still superior to the ancient x-wing. The Type C was actualy a prototype for some of the systems that would later be used in the K-Wing bomber by Sienar Fleet Systems.

Craft: Frei'Tek Inc. E-wing Starfighter: Type C
Type: Tactical Assault Bomber
Era: 9 Years Post-Endor
Scale: Starfighter
Length: 11.2 meters
Skill: Starfighter piloting: E-wing
Crew: 1
Crew Skill: Starfighter piloting 5D, starship gunnery 4D+2
Cargo Capacity: 110 kilograms
Consumables: 1 week
Cost: N/A
Maneuverability: 2D+1
Space: 10
Atmosphere: 435; 1,300 kmh
Hull: 5D
Shields: 2D
Sensors:
- Passive: 30/0D
- Scan: 55/1D
- Search: 85/2D+1
- Focus: 5/4D

Weapons:
Triple Heavy Blaster Cannon (fire-linked)
- Fire Arc: Front
- Skill: Starship gunnery
- Fire Control: 3D+2
- Space Range: 1-3/5/8
- Atmosphere Range: 100-300/500/800
- Damage: 6D

9 Ordnance Hardpoints

Fire Arc: Varies
Skill: Starship gunnery
Crew: 1
Fire Control: Varies
Space Range: Varies
Atmosphere Range: Varies
Damage: Varies
Note: The E-wing/C may be fitted with up to 9 concussion missiles (8D), 9 proton torpedoes (9D), or any combination of the two. Other ordnance includes various free-fall bombs, a pair of "eggs" (5D capital scale), 4 heavy rockets (10D), or 2 heavy space bombs (11D).

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