Starships D6 / Watchdog Interceptor

Watchdog Interceptor

Shortly after the end of the Imperial Civil War, Sienar Fleet Systems (SFS), decided to try to rip off KDY's A-9 vigilence interceptor. They got ahold of the craft and realized they could make a lot of improvements to the ship. For one thing, they moved the engines into the main body, using Calamarian engineering they stuck a compact drive system into the rear of the fuselage. Then they lengthened the wing slightly and moved them forward and changed the angle they tilted at. This decreased drag in atmosphere and actually made the craft aero-dynamic. Instead of the set of turbolasers on the underside, a pair of them were put in, one at the tip of each wing, this pulled so much energy from the ship thought that it was unable to have shields added in.

The resulting craft was a great territorial patrol craft. Used for system patrols and interception, the craft are fast, though not quite agile, and can pack a mean punch.

Craft: Sienar Fleet Systems B-8 "Watchdog" Interceptor
Type: Territorial defensive interceptor
Era: 7 Years Post-endor
Scale: Starfighter
Length: 7.4 meters
Skill: Starfighter piloting: B-8
Crew: 1
Crew Skill: Starfighter piloting 4D+2, starship gunnery 5D+1
Cargo Capacity: 55 kilograms
Consumables: 1 day
Cost: 210,000 new
Maneuverability: 1D+2 ; 2D+2 (in atmosphere)
Space: 12
Atmosphere: 450; 1,300 KMH
Hull: 3D+1
Sensors:
- Passive: 10/1D
- Scan: 35/2D+1
- Search: 60/3D+1
- Focus: 3/4D

Weapons:
2 Double Heavy Turbolaser Cannons
- Fire Arc: Front
- Skill: Starship gunnery
- Fire Control: 2D
- Fire Rate: 2
- Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5KM
Damage: 6D

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