Starships D20 / A-9LR Vigilance Longe Range

A-9LR Vigilance Longe Range Interceptor

The A-9LR Vigilance is the long range varient of the A-9. The A-9B was designed at the height of the Imperial civil war by Kuat Drive Yards, mainly to deploy at their own shipyards and factories. The A-9LR is slightly slower and less maneuverable than the original A-9 but boasts a slightly stronger pair of laser cannons. The main fuselage was elongated, allowing room for a gunner/navigations officer directly behind the pilot. The hull is a simple affair, with a central control cockpit pod that contains the sensor arrays, weapons, and all computer systems. Two wings connect to the powerful engines which are as long as the ship's frame and each have their own power generators. The laser cannons have their own power generator as well, and the computer control system can reroute power from any of these generators to any other portion of the ship, allowing the pilot to cut power to the weapons and limp home even if the engine power generators are taken out.

Craft: Kuat Drive Yards' A-9LR Vigilance
Class: Starfighter
Cost: Not available for sale
Size: Tiny (10.4 meters long)
Crew: 2 (Skilled +4)
Passengers: None
Cargo Capacity: 40 kilograms
Consumables: 5 days
Hyperdrive: x2 (Limited to 4 jumps)
Maximum Speed: Ramming
Defense: 22 (+2 size, +10 armor)
Shield Points: 0
Hull Points: 90
DR: 5

Weapon: 2 Heavy Laser Cannons (fire-linked)
Fire Arc: Front
Attack Bonus: +10 (+2 size, +4 crew, +4 fire control)
Damage: 7d10x2
Range Modifiers: PB +0, S -2, M/L n/a

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