Starships D20 / TIE Landing Craft

TIE Landing Craft

The TIE/lc was a limited production variant of the TIE Bomber that was designed to transport a squad of troopers from ship-to-surface. It is essentially no more than a stock TIE Bomber with an extremely cramped passenger pod attached to the underside with retractable landing struts on the bottom. The standard hull armor was slighty reduced making the ship a bit lighter to counteract the added weight of the passenger pod.

The passenger pod is extremely cramped and has no extra room for anything other than the eight soldiers and whatever they can carry. The ordnance pod was replaced by an extra cargo pod that can store supplies, weapons, and whatever else the troopers may need upon landing. In the event of an emergency, the underside passenger pod may be detached by detonating a series of small explosives. This is usually done after the ship has taken a fatal hit (assuming that the pilot is still alive).

The TIE/lc was deployed to a handful of commands in small numbers, usually one on board a Star Destroyer that usually replaced a light transport or the standard TIE/sh.

Era Introduced: Shortly before the Battle of Hoth

Craft: Sienar Fleet Systems' TIE/lc Landing Craft
Class: Starfighter
Cost: 145,000 (new), 67,000 (used)
Size: Diminutive (7.8 meters long)
Crew: 1 (Skilled +4)
Passengers: None
Cargo Capacity: 17 metric tons
Consumables: 1 day
Hyperdrive: None
Maximum Speed: Attack
Defense: 24 (+4 size, +10 armor)
Shield Points: 0
Hull Points: 110
DR: 5

Weapon: 2 Laser Cannons (fire-linked)
Fire Arc: Front

Attack Bonus: +12 (+4 size, +4 crew, +4 fire control)
Damage: 3d10x2
Range Modifiers: PB +0, S -2, M/L n/a

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