Starships D20 / Delta-Wing Interceptor



Delta-Wing Interceptor

The Delta-Wing is a pride and joy in Grand Admiral Jador's fleet. Put into production four years after the Battle of Endor, when his forces were laying low until they could have significant strength to defeat any who opposed them.

Its weapons are three laser cannons positioned around the cockpit, angled 120 degrees apart, that fire in short bursts. The Delta-Wing Fighter has a triangular shape when viewed from ahead. The three "wings" also swept forward, in a reverse delta-wing shape. The pilot lies down looking forward during flight. What makes this ship more deadly than almost any other in the galaxy is the pilot enhancement system. The pilot is hooked to virtual reality gear that uses data from the ship's own instruments as well as a chemical pumped intrevenously into the pilot to allow his brain to handle the flow of data. The result is that the pilot can see everything his sensors can, can react faster and with greater skill, and hit targets from a greater distance. Zoom functions allow the user to enhance sections of an image on his faceplate which acts as the viewscreen. This system makes the pilot incredibly deadly in his fighter. The system is being used as a stepping stone for a highly skilled pilotless fighter.

Craft: UIF Delta-Wing Interceptor
Class: Starfighter
Size: Diminutive (10 m long)
Hyperdrive: x2
Passangers: None
Cargo Capacity: 10 kg
Consumables: 1 week
Cost: Not available for sale
Maximum Speed In Space: Ramming (11 squares/action)
Atmospheric Speed: 1,300 km/h (22 squares/action)
Crew: 1 (Very Skilled +6)
Initiative: +10 (+4 size, +6 crew)
Maneuver: +10 (+4 size, +6 crew)
Defense: 24 (+4 size, +10 armor)
Shield Points: 80 (DR 5)
Hull Points: 100 (DR 5)
Weapons:
  3 Laser Cannons (fire-linked)

Fire Arc: Front
Attack Bonus: +12 (+4 size, +3 crew, +5 fire control)
Damage: 8d10x2
Range Modifiers: PB/S +0, M/L n/a

Concussion Missles (6 Carried)
Fire Arc: Front
Attack Bonus: +12 (+4 size, +3 crew, +5 fire control)
Damage: 9d10x2
Missil Quality: Good (+15)

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