

## Katarn Starfighter

The Katarn Space Superiority Fighter was also made to be an atmospheric superiority fighter. Based off the N-1 design of old Republic days the katarn look quite peculiar. Modern day fighters, mainly snubs, narrow down at the front whereas the Katarn narrows down in the back. A long tail holding the hyperdrive and astromech stretches from the fuselage. On either side powerful twin engines provide incredible sublight speed. The sleek design gives the craft nearly unmatched maneuverability and speed in a stock starfighter. Under the sleek yet broad nose of the craft are twin cannons. On either sweeping side of the nose is a proton torpedo tube with a full rack of 6 warheads stored within the craft. Though the armament is actually less than that of x-wings, its speed and maneuverability make it much more dangerous.

Craft: RanCorp Katarn Space Superiority Fighter

Type: space superiority fighter

Scale: Starfighter

Length: 26 meters

Skill: Starfighter Piloting: Katarn

Crew: 1

Cargo Capacity: 200 kilograms

Consumables: 5 weeks

Cost: 190,000 (new), 100,000 (used)

Hyperdrive Multiplier: x3

Hyperdrive Backup: x8

Nav Computer: Yes

Maneuverability: 4D

Space: 8

Atmosphere: 400; 1200 kmh

Hull: 3D

Shields: 2D

Sensors:

Passive: 40/1D

Scan: 65/2D

Search: 90/2D+2

Focus: 4/4D

Weapons:

2 Dual Laser Cannons

Fire Arc: Front

Crew: 1

Skill: Starship Gunnery

Fire Control: 3D+2

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.4 km

Damage: 5D

2 Proton Torpedo Launchers

Fire Arc: Front

Skill: Starship Gunnery

Fire Control: 2D+2

Space Range: 1-3/5/8

Atmosphere Range: 100-200/400/600

Damage: 9D

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, OverLord, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).