



Starships D6 / Lumnar Industries A-2 C

Lumnar A-2 Grappler Bomber

A larger variant of the A-1 fighter-grappler, the A-2 Bomber pack a devastating punch. The multiphase projectile launchers and their ammunition cases have been removed and an additional grappler arm has been added in. The two grappler arms were mvoed out to the sides just under the main body of the craft. The EMDW was kept in place and a full set of concussion missile racks was added. Five powerful drive engine are packed tightly together in the rear of the craft's fuselage. The grappler arms on the A-2 are smaller but more powerful. They do not contain a transport tube for the pilot to board enemy craft with. The A-2's grapplers are stricly for causing damage or grabbing onto other craft.

Craft: Lumnar Industries A-2 Grappler Bomber

Type: Bomber

Scale: Starfighter

Length: 20.3 meters

Skill: Starfighter piloting: A-2 Grappler

Crew: 1

Cost: 115,000 (new)

Cargo Capacity: 40 kilograms

Consumables: 5 days

Manuverability: 3D

Space: 6

Atmosphere: 435; 1,250 kmh

Hull: 3D

Sensors:

Passive: 10/1D

Scan: 35/2D+1

Search: 60/3D+1

Focus: 3/4D

Weapons:

EMDW Generator

Fire Arc: Turret

Skill: Starship Gunnery

Fire Control: 3D

Space Range: 1-6/15/30

Damage: Prevents use of shields

Game Notes: A roll is required each round to keep the generator targeted on the enemy ship.

2 Grappler Arms

Fire Arc: Front

Skill: Starship Gunnery

Fire Control: 3D

Space Range: 1-3/6/10

Damage: 5D

Concussion Missiles (16 Carried)

Fire Arc: Front

Skill: Starship Gunnery

Fire Control: 3D

Space Range: 1/3/7

Atmospheric Range: 50-100/300/700

Damage: 9D

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All text and stats by Dave Maloney, OverLord, HTML and logos done by FreddyB

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