Starships D6 / RanCorp Protector-class light

RanCorp Protector-Class Customs Cruiser

The Protector-lass customs lighter is a small ship used to board and inspect ships suspected of carrying contraband. The vessels are tiny and fast but carry a decent armament. The ship is widely sold across the galaxy and can be found everywhere.

Craft: RanCorp Protector-class light cruiser
Type: Inter-system customs vessel
Scale: Starfighter
Length: 48 meters
Skill: Space Transports: Guardian cruiser
Crew: 2;8;16 (3 can coordinate)
Crew Skill: Astrogation 3D, sensors 3D+2, space transports 4D+1,
starship shields 3D
Passengers: 6 (prisoners); 8 troops
Cargo Capacity: 200 metric tons; 80 cubic meters
Consumables: 3 months
Cost: 80,000
Hyperdrive Multiplier: x2
Hyperdrive Backup: x10
Nav Computer: Yes
Maneuverability: 1D
Space: 9
Atmosphere: 400; 1150 kmh
Hull: 4D
Shields: 2D
Sensors:
Passive: 30/1D
Scan: 60/1D
Search: 90/4D
Focus: 4/4D+1
Weapons:
Four Laser Cannons
Fire Arc: 2 front, 2 turret
Crew: 1
Skill: Starship gunnery
Fire Control: 2D+2
Space Range: 1-3/12/25
Atmosphere Range: 100-300/1.2/2.5 km
Damage: 5D
1 Tractor Beam Projector
Fire Arc: front
Crew: 1
Skill:starship gunnery

Fire Control: 4D
Space Range: 1-5/15/30
Atmosphere Range: 2-10/30/60 km
Damage: 6D

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
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