

Starships D6 / Sibi Mortem Droid Fighter

Sibi Mortem Droid Fighter

One of verdant Spaceworks first attempts at an automated droid fighter. The Sibi Mortem is basically a suicide tool. It is meant to be sold in large groups and then fielded likewise. Having several squadrons of the fighters, despite their meek firepower is still very dangerous. Also the fighters were so small and fairly agile making them a hard target to hit.

Craft: Verdant Spaceworks Sibi Mortem Droid Fighter

Type: Short-range automated starfighter

Era: Shadows of the Empire (Endor - 3 months)

Scale: Walker

Length: 4.6 meters

Skill: Starfighter piloting

Crew: Droid brain

Crew Skill: Starfighter piloting 4D+2, starship gunnery 4D+2

Cost: 145,000

Maneuverability: 2D

Space: 8

Atmosphere: 330; 950 kmh

Hull: 5D

Sensors:

Passive: 15/1D

Scan: 25/1D+2

Search: 50/2D

Focus: 2/2D+2

Weapons:

4 Blaster Cannons (fire-linked)

Fire Arc: Front

Scale: Starfighter

Skill: Starship gunnery

Fire Control: 1D

Space Range: 1-5/10/17

Atmosphere Range: 100-500/1/1.7 km

Damage: 4D

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney,OverLord, HTML and logos done by FreddyB

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