Starships D6 / Romefeller Foundation Aries-c

Aries Mobile Suite

The Romefeller Aries-class mobile suite (AMS) was intended to act as a high-altitude atmospheric interceptor and double up in a close air support role. In the first role, it didn't function very well-the Empire had plenty of fighters and low orbit ships to take care of that. However, it did serve a valuable purpose in a CAS function. Invaluable in the assault against the Mogadishu Fortress, these craft were extremely manueverable and, working in conjunction with marine suits and Leo's, were very effective in crushing early opponents of the New Order. Unfortunately, combat focus shifted to outer space, an arena the Aries couldn't compete in.

Craft: Romefeller Foundation Aries-class mobile suite
Type: Primarily CAS mobile suit
Scale: Starfighter
Height: 9.8 m
Skill: Mobile Suit Piloting: Aries
Crew: 1
Crew Skill: Mobile Suit Piloting and Gunnery
Cargo Capacity: 55 kg
Consumables: 5 days
Cost: 110,000 (new)
Hyperdrive Multiplier: N/A (no hyperdrive)
Nav Computer: Uses Romefeller FA-85/MS(S) model
Manueverability: 3D+1
Space: N/A (Incapable of space combat)
Hull: 2D
Shields: 0D
Sensors:
- Passive: 25/0D
- Scan: 30/1D
- Search: 40/2D
- Focus: 55/3D+1

Weapons:
- Can be armed with ONE of the following:

Beam Gun
- Fire Arc: Front
- Skill: MS Gunnery
- Fire Control: 3D+1
- Space Range: N/A
- Atmospheric Range: 3300 m
- Damage: 6D

Concussion Missile Launcher

Fire Arc: Front
Skill: MS Gunnery
Fire Control: 4D+2
Space Range: N/A
Atmospheric Range: 1500 m
Damage: 7D

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