Starships D6 / Principality of Zeon MS-09 Dom

Dom

Craft: Principality of Zeon MS-09 Dom
Type: Space Combat MS
Scale: Starfighter
Height: 13.39 meters
Skill: MS Piloting
Crew: 1
Crew Skill: MS Piloting: 4D, MS Gunnery: 3D+2, MS Shield: 3D, MS Fencing: 4D+1
Cargo Capacity: 120 kg
Consumables: 8 days
Cost: Not for Sale
Hyperdrive: N/A
Nav Computer: No
Manueverability: 4D+1
Space: 9
Atmospheric: 502 (walking), 1,323 (jumping)
Hull: 3D
Shield: 4D+1
Sensors:
Passive: 25/0D
Search: 50/1D+2
Scan: 75/3D+1
Focus: 100/5D

Weapons: Mobile Suits can carry a variety of weapons, but can only use one at a time, so they must switch between the two optional weapons they carry. This takes about 10 seconds.

Giant Bazooka
Fire Arc: Front
Scale: Starfighter
Skill: MS Gunnery
Ammo: 6 round magazines, 3 extras
Fire Control: 3D+2
Space Range: 1-12/20/26
Atmospheric Range: 1-12km/20/26
Damage: 6D+2

Mega Particle Cannon
Fire Arc: Front
Skill: MS Gunnery
Ammo: 6 shots, 11 extras

Fire Control: 3D+1
Space Range: 1-10/23/36
Atmospheric Range: 1-10km/23/36
Damage: 9D

Always Equipped:

Heat Sword
Fire Arc: Front
Skill: MS Fencing
Ammo: 3 hours
Fire Control: 4D+1
Space Range: .1-.3/0/0
Atmospheric Range: .1-.3km/0/0
Damage: 12D

"Blinder"
Fire Arc: Front
Skill: MS Gunnery
Ammo: 14 shots, 0 extras
Fire Control: 2D+2
Space Range: Effects reach out to 1-3/5/7
Atmospheric Range: 1-3/5/7
Damage: 0D
(This is a flare shot, which blinds the enemy for 1D rounds. The enemy can move and fire but can't see the effects of its fire.)

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