



Star Trek / Isubul

Isubul

"It is too late I have already struck."

Name: Isubul

Rank: None

Species: Ferengi

Position: Merchant

ATTRIBUTES

Fitness: 5 [5]

Strength: -1

Vitality: +1

Coordination: 3 [3]

Dexterity:

Reaction:

Intellect: 3 [6]

Logic: +1

Perception: +1

Presence: 2 [5]

Empathy: -1

Willpower: -1

Psi: 0 [0]

Focus:

Range:

SKILLS

Athletics ()

Computer ()

Culture (Klingon)

Dodge 4

Energy Weapon (Phaser) 2 [5]

History (Federation)

Language (Federation Standard) 4
Language (Klingon) 5
Law (Starfleet Regulations)
Merchant ()
Personal Equipment () []
Planetary Sciences () []
Planetside Survival (Jungle)
Primitive Weaponry (Sword) 4 [6]
Security (Security Systems)
Streetwise (Locate Contraband)
Systems Engineering (Security Systems)
Unarmed Combat (Mok'bara) 4 [6]
Unarmed Combat (Starfleet Martial Arts) [5]
Vehicle Operations (Shuttlecraft)

ADVANTAGES/DISADVANTAGES

Athletic Ability +2
Excellent Hearing +2
Greedy -1
High Pain Threshold +2
Mathematical Ability +3
Shrewd +1
Telepathic Resitance +4

COURAGE: 6

RENOWN: 53

Aggression: 13 Discipline: 11 Initiative: 11
Openness: 7 Skill: 11

WOUND LEVELS: 6/6/6/6/6/6/6/0

Standard Equipment:

Phaser Type II

Settings: 1-16 Range: 5/20/50/100

Size: 25 cm long Mass: 0.6 kg Energy: 1,000 charges

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