



Starships D20 / Barton Foundation Serpents

Serpent-class Mobile Suite

The Serpent-class was designed and built to be fielded during the 4 Day War, the War in which loyal Imperialists attempted to overthrow the Rebel government, but were repulsed. Not widely mass produced, the Serpents are now few and far between.

Craft: Barton Foundation Serpent-class Mobile Suite (SMS)

Class: Starfighter

Size: Tiny (11.3 m long)

Hyperdrive: None

Passangers: None

Cargo Capacity: 150 kg

Consumables: 12 days

Cost: 200,000 (used)

Maximum Speed In Space: Attack (8 squares/action)

Atmospheric Speed: Not applicable

Crew: 1 (Normal +2)

Initiative: +4 (+2 size, +2 crew)

Maneuver: +4 (+2 size, +2 crew)

Defense: 22 (+2 size, +10 armor)

Shield Points: 60 (DR 5)

Hull Points: 90 (DR 5)

Weapons:

May be armed with ONE of the following

Twinned Beam Gatlings

Fire Arc: Front

Attack Bonus: +4 (+2 size, +2 fire control)

Damage: 3d10x2

Range Modifiers: PB +0, S/M/L n/a

Beam Cannon

Fire Arc: Front

Attack Bonus: +5 (+2 size, +3 fire control)

Damage: 4d10x2

Range Modifiers: PB +0, S/M/L n/a

Proton Torpedo Bazooka

Fire Arc: Front

Attack Bonus: +7 (+2 size, +5 fire control)

Damage: 5d10x2

Missil Quality: Marginal (+5)

Always equipped

Beam Saber

Fire Arc: Front

Attack Bonus: +7 (+2 size, +5 fire control)

Damage: 12d10x2

Range: 1 square

Shoulder-mounted Concussion Missiles

Fire Arc: Front

Attack Bonus: +4 (+2 size, +2 fire control)

Damage: 7d10x2

Missil Increments: 1 square

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