Starships D20 / Kilrathi Production Kra

Kilrathi Krant

Craft: Kilrathi Production Krant Medium Fighter
Class: Starfighter
Size: Tiny (16 m long)
Hyperdrive: None
Passangers: None
Cargo Capacity: 60 kg
Consumables: 5 days
Cost: 135,000 (new), 70,000 (used)
Maximum Speed In Space: Attack (7 squares/action)
Atmospheric Speed: 720 km/h (12 squares/action)
Crew: 1 (Normal +2)
Initiative: +4 (+2 size, +2 crew)
Maneuver: +4 (+2 size, +2 crew)
Defense: 22 (+2 size, +10 armor)
Shield Points: 50 (DR 5)
Hull Points: 90 (DR 5)
Weapons:
  2 Laser Cannons (fire-linked)
    Fire Arc: Front
    Attack Bonus: +4 (+2 size, +2 fire control)
    Damage: 4d10x2
    Range Modifiers: PB/S +0, M/L n/a
  Concussion Missile Launcher
    Fire Arc: Front
    Attack Bonus: +3 (+2 size, +1 fire control)
    Damage: 6d10x2
    Missil Quality: Ordinary (+10)
  Pilum FF Launcher
    Fire Arc: Front
    Attack Bonus: +3 (+2 size, +1 fire control)
    Damage: 6d10x2
    Missil Quality: Ordinary (+10)
    Note: When the Pilum FF is launched, the enemy craft with the lowest
Defense (as long as it is a hit) is hit. On a complication, the

Friend or Foe missile's IFF signals are confused, and attack friendly units as well, including the firing ship.

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