Starships D6 / HattMark Industries Owarin-A

Owarin-A Attack Starfighter

The Owarin fighter looks quite similar to the X-Wing when the S-Foils are in cruise mode. However, when put into attack mode, you can see a definate difference. The S-Foils have a wider angle of movement than the ones on the X-Wing, giving it a much slimmer and taller sensor shadow. Had the Alliance been responsible for its naming, it most certainly would have been christened the O-Wing.

Instead of having four bulky engines attached to the wings, the Owarin has four attached to the rear of the chassis.

As with the X-Wing, the Owarin has its weapons mounted on the extremeties of the wings. However, it also has two triple blasters mounted right under the cockpit, allowing for more accurate fire versus smaller craft. The Owarin does not have torpedo launchers, and also has lighter hull, allowing it to go much farther and be more efficient.

The Owarin-A model is the Attack model, designed to be able to hold its own in dogfights.

Craft: HattMark Industries Owarin-A Attack Model
Type: Attack Starfighter
Scale: Starfighter
Length: 11.3 meters
Skill: Starfighter Piloting: Owarin
Crew: 1
Cargo Capacity: 40 kilograms
Consumables: 1 week
Cost: 160,000 (new), 75,000 (used)
Hyperdrive Multiplier: x2
Nav Computer: Limited to 3 jumps
Maneuverability: 3D+1
Space: 8
Atmostphere: 380; 1,100 kmh
Hull: 3D+2
Shields: 1D+1
Sensors:
- Passive: 25/0D
- Scan: 50/1D+1
- Search: 75/2D+1
- Focus: 2/4D+1

Weapons:
4 Laser Cannons (fire-linked)
- Fire Arc: Front
- Skill: Starship Gunnery
- Fire Control: 2D+2

Space Range: 1-3/13/27
Atmosphere Range: 125-325/13.5/27.75 km
Damage: 6D

2 Triple Blaster Cannons
Fire Arc: Front
Skill: Starship Gunnery
Fire Control 3D+2
Space Range: 1-5/10/20
Atmosphere Range: 100-500/1/2 km
Damage: 3D

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