Starships D20 / HattMark Industries Owarin-A

Owarin-A Attack Starfighter

The Owarin fighter looks quite similar to the X-Wing when the S-Foils are in cruise mode. However, when put into attack mode, you can see a definate difference. The S-Foils have a wider angle of movement than the ones on the X-Wing, giving it a much slimmer and taller sensor shadow. Had the Alliance been responsible for its naming, it most certainly would have been christened the O-Wing.

Instead of having four bulky engines attached to the wings, the Owarin has four attached to the rear of the chassis.

As with the X-Wing, the Owarin has its weapons mounted on the extremeties of the wings. However, it also has two triple blasters mounted right under the cockpit, allowing for more accurate fire versus smaller craft. The Owarin does not have torpedo launchers, and also has lighter hull, allowing it to go much farther and be more efficient.

The Owarin-A model is the Attack model, designed to be able to hold its own in dogfights.

Craft: HattMark Industries Owarin-A Attack Model
Class: Starfighter
Size: Tiny (11.3 m long)
Hyperdrive: x2
Passangers: None
Cargo Capacity: 40 kg
Consumables: 1 week
Cost: 160,000 (new), 75,000 (used)
Maximum Speed In Space: Attack (8 squares/action)
Atmospheric Speed: 1,100 km/h (18 squares/action)
Crew: 1 (Normal +2)
Initiative: +4 (+2 size, +2 crew)
Maneuver: +4 (+2 size, +2 crew)
Defense: 22 (+2 size, +10 armor)
Shield Points: 40 (DR 5)
Hull Points: 110 (DR 5)
Weapons:
  4 Laser Cannons (fire-linked)
    Fire Arc: Front
    Attack Bonus: +5 (+2 size, +3 fire control)
    Damage: 6d10x2
    Range Modifiers: PB/S +0, M/L n/a
  2 Triple Blaster Cannons
    Fire Arc: Front
    Attack Bonus: +6 (+2 size, +4 fire control)
    Damage: 3d10x2

Range Modifiers: PB/S +0, M/L n/a

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