# Starships D6 / HattMark Industries Owarin-I In

Owarin-I

The Owarin fighter looks quite similar to the X-Wing when the S-Foils are in cruise mode. However, when put into attack mode, you can see a definate difference. The S-Foils have a wider angle of movement than the ones on the X-Wing, giving it a much slimmer and taller sensor shadow. Had the Alliance been responsible for its naming, it most certainly would have been christened the O-Wing.

Instead of having four bulky engines attached to the wings, the Owarin has four attached to the rear of the chassis.

As with the X-Wing, the Owarin has four laser cannonts mounted on the extremeties of the wings. However, the Owarin does not have torpedo launchers, and also has a lighter hull, allowing it to go much farther and be more efficient.

The Owarin-I model is the interceptor model.

Craft: HattMark Industries Owarin-I Interceptor
Type: Multipurpose Starfighter
Scale: Starfighter
Length: 10.5 meters
Skill: Starfighter Piloting: Owarin
Crew: 1
Cargo Capacity: 25 kg
Consumables: 1 week
Cost: 165,000(new), 72,500(used)
Hyperdrive Multiplier: x2
Nav Computer: Limited to 3 jumps
Maneuverability: 3D+2
Space: 12
Atmostphere: 450; 1,300 kmh
Hull: 2D+1
Shields: 2D
Sensors:
- Passive: 30/0D
- Scan: 60/1D+2
- Search: 90/2D+2
- Focus: 6/4D+2

Weapons:
4 Laser Cannons (fire-linked)
- Fire Arc: Front
- Skill: Starship Gunnery
- Fire Control: 2D+2
- Space Range: 1-3/13/27

Atmosphere Range: 125-325/1350/2775
Damage: 4D+2

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Paul Hattrem,OverLord, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.