Starships D6 / TCS Scimitar

Scimitar

The Scimitar is one of the most unpopular fighters in use in the galaxy today. Nicknamed the "Crash & Burn" by hopeful pilots, this ship isn't maneuverable enough to match other fighters of its size, and yet doesn't have enough weaponry to match the larger fighters. The only saving part of this ship is its hull score and low cost.

Model: TCS Scimitar
Type: Medium Fighter
Scale: Starfighter
Length: 13.2 meters
Skill: Starfighter Piloting: Scimitar
Crew: 1
Cargo Capacity: 65 kg
Consumables: 5 days
Cost: 100,500 (new), 55,000 (used)
Manueverability: 1D+2
Space: 6
Atmosphere: 250; 720 kmh
Hull: 3D
Shields: 2D
Sensors:
- Passive: 20/0D
- Scan: 30/1D+1
- Search: 50/2D
- Focus: 3/2D+1

Weapons:
2 Mass Driver Cannons (fire-linked)
- Fire Arc: Front
- Skill: Starship Gunnery
- Fire Control: 1D+1
- Space Range: 1-3/11/23
- Atmosphere Range: 75-275/1100/2250
- Damage: 5D

Concussion Missile Launcher
- Fire Arc: Front
- Skill: Starship Gunnery
- Fire Control: 1D
- Ammo: 8
- Space Range: 1-2/4/8
- Atmosphere Range: 100-200/400/800
- Damage: 6D

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