



Vehicles D6 / All-Terrain Armored Transport

Imperial Engineering AT-AT/S (Swimmer)

The AT-AT/S was the first Seatrooper deployment vehicle used by the Imperial Seatrooper Divisions. It was basically the normal AT-AT except with floats. It allowed the Empire's reach to dive under the oceans of its many worlds.

Craft: All-Terrain Armored Transport/Swimmer

Type: Ocean Assault Walker

Scale: Walker

Length: 20.6 meters long, 15.5 meters tall

Skill: Walker Operation: AT-AT/S

Crew: 5, skeleton: 3/+10

Crew Skill: Vehicle Blasters 5D, Walker Operation 5D

Passengers: 40 (Seatroopers) or 2 AT-ST/S

Cargo Capacity: 1 metric ton

Cover: Full

Cost: Not Available for Sale

Move: 21; 60 kmh

Body Strength: 6D

Weapons:

2 Heavy Laser Cannons

Fire Arc: Front

Crew: 1 (Co-pilot or Commander)

Skill: Vehicle Blasters

Fire Control: 2D

Range: 50-500/1.5/3km

Damage: 6D

2 Medium Blasters

Fire Arc: Front

Crew: 1 (Co-pilot or Commander)

Skill: Vehicle Blasters

Fire Control: 2D

Range: 50-200/500/1km

Damage: 3D

Notes: The AT-AT's head is mounted on a pivoting neck, which can

turn to face the left, front, and right fire arcs. An AT-AT may move its head one fire arc per turn. Floaters allow the walker to stay above the water while the legs are not touching soil.

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