



## Vehicles D6 / All-Terrain Scout Transport

Imperial Engineering AT-ST/S (Swimmer)

The AT-ST/S is the Empire's second floating walker. It was designed, like the original AT-ST, to be carried by an AT-AT. This type was specially developed to fit in the inside of an AT-ST/S to further the rein of the Empire.

Craft: All-Terrain Scout Transport/Swimmer

Type: Ocean Medium Walker

Scale: Walker

Length: 6.4 meters long, 8.6 meters tall

Skill: Walker Operation: AT-ST/S

Crew: 2, skeleton: 1/+15

Crew Skill: Missile Weapons 4D, Vehicle Blasters 4D+2, Walker Operation 5D

Cargo Capacity: 200 kilograms

Cover: Full

Cost: Not Available for Sale

Move: 30; 90 kmh

Body Strength: 3D

Weapons:

Twin Blaster Cannon

Fire Arc: Front

Crew: 1 (Co-pilot)

Skill: Vehicle Blasters

Fire Control: 2D

Range: 50-200/1/2km

Damage: 4D

Twin Light Blaster Cannon

Fire Arc: Front

Crew: 1 (Co-pilot)

Skill: Vehicle Blasters

Fire Control: 2D

Range: 50-300/500/1km

Damage: 2D

Concussion Grenade Launcher

Fire Arc: Front

Crew: 1 (Co-pilot)

Skill: Missile Weapons

Fire Control: 2D

Range: 10-50/100/200

Damage: 3D

Notes: Floats allow walker to stay above the water while the legs are not touching soil.

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