Vehicles D6 / All-Terrain Scout Transport/Swi

Imperial Engineering AT-ST/S (Swimmer)

The AT-ST/S is the Empire's second floating walker. It was designed, like the original AT-ST, to be carried by an AT-AT. This type was specially developed to fit in the inside of an AT-ST/S to futher the rein of the Empire.

Craft: All-Terrain Scout Transport/Swimmer
Type: Ocean Medium Walker
Scale: Walker
Length: 6.4 meters long, 8.6 meters tall
Skill: Walker Operation: AT-ST/S
Crew: 2, skeleton: 1/+15
Crew Skill: Missile Weapons 4D, Vehicle Blasters 4D+2, Walker Operation 5D
Cargo Capacity: 200 kilograms
Cover: Full
Cost: Not Available for Sale
Move: 30; 90 kmh
Body Strength: 3D
Weapons:
Twin Blaster Cannon
- Fire Arc: Front
- Crew: 1 (Co-pilot)
- Skill: Vehicle Blasters
- Fire Control: 2D
- Range: 50-200/1/2km
- Damage: 4D

Twin Light Blaster Cannon
- Fire Arc: Front
- Crew: 1 (Co-pilot)
- Skill: Vehicle Blasters
- Fire Control: 2D
- Range: 50-300/500/1km
- Damage: 2D

Concussion Grenade Launcher
- Fire Arc: Front
- Crew: 1 (Co-pilot)
- Skill: Missile Weapons
- Fire Control: 2D
- Range: 10-50/100/200
- Damage: 3D
- Notes: Floats allow walker to stay above the water while the legs are not touching soil.

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