

Vehicles D20 / All-Terrain Scout Trans

Imperial Engineering AT-ST/S (Swimmer)

The AT-ST/S is the Empire's second floating walker. It was designed, like the original AT-ST, to be carried by an AT-AT. This type was specially developed to fit in the inside of an AT-ST/S to further the rein of the Empire.

Craft: All-Terrain Scout Transport/Swimmer

Class: Walker [Ground]

Size: Huge (8.6 m tall)

Passangers: None

Cargo Capacity: 200 kg

Speed: 30 m

Max Velocity: 90 km/h

Cost: Not Available for Sale

Crew: 2 (Skilled +4)

Initiative: +2 (-2 size, +4 crew)

Maneuver: +2 (-2 size, +4 crew)

Defense: 13* (-2 size, +5 armor)

Shield Points: 0

Hull Points: 60 (DR 5)

*Provides full cover to crew.

Weapons:

Twin Blaster Cannon

Fire Arc: Front

Attack Bonus: +4 (-2 size, +2 crew, +2 fire control)

Damage: 4d8

Range Increments: 200 m

Twin Light Blaster Cannon

Fire Arc: Front

Attack Bonus: +4 (-2 size, +2 crew, +2 fire control)

Damage: 2d8

Range Increments: 100 m

Concussion Grenade Launcher

Fire Arc: Front

Attack Bonus: +4 (-2 size, +2 crew, +2 fire control)

Damage: 3d8

Range Increments: 20 m (6 m)

Notes: Floats allow walker to stay above the water while the legs are not touching soil.

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