



Vehicles D20 / Tagge class Mobile Artillery

Tagge-class Self-Propelled Artillery Laser

A variant of the Imperial-class Hammer repulsortank and named after General Tagge, the Tagge replaces the Hammer's laser cannons and turret with a single larger laser cannon for the battlefield targeting of enemy fortifications and extremely well-armoured vehicles. The laser cannon is also capable of shooting starships out of the sky, though there are other variants dedicated to the anti-air role. The Tagge also mounts a light repeating blaster for close defence against infantry. To mount the larger cannon the speeder's speed and manoeuvrability had to be reduced.

Tagge Co. Industries in the CSA produces the Tagge (under licence from the makers of the Hammer Imperial repulsortank).

Craft: Tagge S.P.A.L.

Class: Ground (Speeder)

Cost: Not available for sale

Size: Huge (-2)

Crew: 3 (skilled +4)

Cargo: 200 kilograms

Speed: 125

Defence: 13 (+5 armour, -2 size)

Hull: 45

DR: 5

Weapon: Laser Cannon

Fire Arc: Front

Attack bonus: +6 (-2 size, +4 crew, +4 firecontrol)

Damage: 6d10

Range: 300 meters

Weapon: Light repeating blaster

Fire Arc: Turret

Attack Bonus: +4 (-2 size, +4 crew, +2 firecontrol)

Damage: 3d8

Range: 40 meters

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All text and stats by Jonathan Burnett, HTML and logos done by FreddyB

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