



## Vehicles D6 / RanCorp Harasser Repulsortank

### Harasser Repulsortank

The Harasser Hovortank is for some reason very popular with resistance groups. It is a fast, agile craft with armor that is decent but hardly a match for a larger tank's weaponry. Its arsenal consists of a 2 by 6 tube missile launcher. 3 men operate the firing control while two more handle reloading, which fortunately can be done from within the tank. The launcher has a very impressive range and its mobility makes it hard to catch. It is perfect for the sort of high damage hit and run tactics resistance groups like. The missiles may be fired one at a time, one row at a time or all 24 at once for maximum damage.

Craft: RanCorp Harasser Repulsortank

Type: medium repulsortank

Scale: speeder

Length: 15 meters

Skill: Repulsorlift operation: harasser repulsortank

Crew: 4, gunners: 5

Crew Skill: Repulsorlift operation 5D, missile weapons 6D

Passengers: none

Cargo Capacity: 450 kilograms

Cover: Full

Altitude Range: Ground level-20 meters

Cost: 110,000

Maneuverability: 2D+1

Move: 150; 430 kmh

Body Strength: 3D

Weapons:

Hellraiser concussion Missile Launcher

Scale: Speeder

Skill: Missile Weapons: concussion missile launcher

Crew: 5

Ammo: 24 (reloadable from inside the tank)

Fire Control: 2D

Range: 20-600/3/16 km  
Blast Radius: 20 meters  
Damage: 7D

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