



## Vehicles D20 / RanCorp Urban Terrain

### RanCorp UT-AT

The Rancorp UT-AT is a horrible monstrosity cooked up from sentients worst nightmares. It looks like some kind of giant arachnid. It has a long thick body with legs that arch up and back down away from it in a simlair fashion to a spider's. It's rear quarter holds troops or vehicles for deployment into a safe zone. It has a single weapon, a 100mm chaingun. The chaingun feeds off large ammo racks which must be replaced every 800 shots. It takes 2 crewmen to reload the massive racks. This weapon has inspired fear beyond belief on the battlefield.

Craft: RanCorp Urban Terrain Assault Transport

Class: Speeder [Walker]

Size: Colossal (23 m long, 12 m tall)

Passangers: 40 (troops) or 2 Rancor-class Heavy tanks

Cargo Capacity: 1 ton

Speed: 20 m

Max Velocity: 60 km/h

Cost: Not available for sale

Crew: 3 (Skilled +4)

Initiative: -4 (-8 size, +4 crew)

Maneuver: -4 (-8 size, +4 crew)

Defense: 12\* (-8 size, +10 armor)

Shield Points: 0

Hull Points: 120 (DR 10)

\*Provides full cover to crew and passangers.

Weapons:

100mm ChainGun

Fire Arc: Front

Attack Bonus: -4 (-4 size, +2 crew, +2 fire control)

Damage: 4d10

Range Increments: 250 m

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney,OverLord, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).