



Vehicles D20 / Ubrikkian Serpent Assault

Serpent Assault Boat

The serpent assault boat is a water based speeder meant for fast deployment of troops in water rich environments such as water worlds like Calamari. The front cockpit sits over the sharp curving bow encased in durasteel and transparisteel protecting the pilots. The troop area is a small sunken in area with a stairway leading up to the sides of the craft where loading ramps sit. Up along the raised aft sits a swinging repeating anti-vehicle blaster manned by two men for firing on enemy watercraft.

Craft: Ubrikkian Serpent Assault Boat

Class: Speeder [Submarine]

Size: Gargantuan (12 m long)

Passangers: 20 (troops)

Cargo Capacity: 200 kg

Speed: 55 m

Max Velocity: 160 km/h

Cost: 15,000 (new)

Crew: 2 (Skilled +4)

Initiative: +0 (-4 size, +4 crew)

Maneuver: +0 (-4 size, +4 crew)

Defense: 11* (-4 size, +5 armor)

Shield Points: 0

Hull Points: 30 (DR 5)

*Provides full cover to crew and one-half cover to passangers.

Weapons:

Merr-Sonn Lancer Blaster Cannon

Fire Arc: Turret

Attack Bonus: +0 (-4 size, +2 crew, +2 fire control)

Damage: 4d8

Range Increments: 50 m

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney,Overlord, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).