



## Vehicles D20 / DeathTek Combat Platform

### Combat Platform

This was, quite simply, designed to be a mobile flying cover for a handful of ground troops, while providing a bit of fire support. Small enough to fit through hallways, this vehicle has a rather weak engine, and heavy armor for its size.

Craft: DeathTek Combat Platform

Class: Speeder [Ground]

Size: Medium (2 m long)

Passangers: 4

Cargo Capacity: 0

Speed: 70 m

Max Velocity: 200 km/h

Cost: 5,000 credits

Crew: 1 (Normal +2)

Initiative: +2 (+2 crew)

Maneuver: +2 (+2 crew)

Defense: 15\* (+5 armor)

Shield Points: 0

Hull Points: 50 (DR 5)

\*Provides three-quarter cover to crew. Nil to passangers.

Weapons:

Heavy Repeating Blaster

Fire Arc: Turret

Attack Bonus: +0

Damage: 4d8

Range Increments: 40 m

OR

Blast Cannon

Fire Arc: Turret

Attack Bonus: +1 (+1 fire control)

Damage: 6d8

Range Increments: 60 m

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Daniel Hassell,OverLord, HTML and logos done by FreddyB

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