



Vehicles D20 / HARM Corps Armored

C-25 Armored Personnel Carrier

The HARM Corps C-25 Armored personnel Carrier is a perfect combination of weapons power, speed, armor, and cargo capacity making it a extremely useful and quite deadly addition to HARM Corps already lethal arsenal of weaponry.

Craft: HARM Corps Armored Personnel Carrier

Class: Speeder [Ground]

Size: Gargantuan (10 m long)

Passangers: 12

Cargo Capacity: 180 kg

Speed: 70 m

Max Velocity: 200 km/h

Cost: Not available for sale

Crew: 2 (Normal +2)

Initiative: -2 (-4 size, +2 crew)

Maneuver: -2 (-4 size, +2 crew)

Defense: 11* (-4 size, +5 armor)

Shield Points: 0

Hull Points: 40 (DR 5)

*Provides full cover to crew and passangers.

Weapons:

Heavy Repeating Blaster

Fire Arc: Front

Attack Bonus: -3 (-4 size, +1 fire control)

Damage: 5d8

Range Increments: 50 m

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Jerry McDougal, OverLord, HTML and logos done by FreddyB

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