



Vehicles D20 / Tyn'lk Corporation CSR

UT-38/130 Main Battle Repulsortank

The Commonwealth soldier of the middle years during the Commonwealth Sector War had much to be proud of. Imperial forces had been driven back in a two-year-long retreat that was constantly under pressure from Commonwealth tank units, mainly equipped with UT-38/125s.

A large operation to try and entrap an immense Imperial tank force in the northern sector of the planet Drakos required a special repulsortank to spearhead the operation. By the latter stages of the war, the Empire began to equip its armored forces with the fast and well-armed Lynx tanks and the superlative, unmatched Lion repulsortanks. Commonwealth forces needed to stay on top of the Empire, and a new UT-38 design was sent to the drawing boards.

The Tyn'lk Corporation once again produced a runaway success in creating the UT-38/130. Incorporating a new metal alloy that was lighter than any other at the time, yet still as durable as standard steel plating, the UT-38/130 was hoped to be produced in large numbers by the Commonwealth High Command.

The UT-38/130 is equipped with a 130mm cannon, a slightly larger calibre gun than that of the Empire's Lynx repulsortank. A slight upgrade in armor from the UT-38/125 included the addition of armor skirts, or plates of steel bolted onto the sides of the tank to minimize the effects of hollow- and shaped-charge weapons. The UT-38/130 is also fitted with a concussion grenade launcher, a weapon that allows the tank to overrun enemy infantry positions without having to use the main gun's expensive ammunition.

Unfortunately for the Commonwealth Army, the Empire managed to capture a vital Tyn'lk production facility on Drakos before the UT-38/130 was able to be produced in mass numbers. The war ended a few years afterward when the Empire captured the capital city of Drakosia, leaving behind a long line of dead soldiers and destroyed vehicles, and a legacy of infamy of the UT-38 tank series.

Craft: Tyn'lk Corporation CSR UT-38/130 Main Battle Repulsortank

Class: Speeder [Ground]

Size: Gargantuan (11 m long)

Passangers: 0

Cargo Capacity: 90 kg

Speed: 63 m

Max Velocity: 180 km/h

Cost: Not available for sale

Crew: 2 (Normal +2)

Initiative: -2 (-4 size, +2 crew)

Maneuver: -2 (-4 size, +2 crew)

Defense: 11* (-4 size, +5 armor)

Shield Points: 0

Hull Points: 50 (DR 5)

*Provides full covre to crew.

Weapons:

130mm Rifled Massdriver Cannon

Fire Arc: Turret

Attack Bonus: -3 (-4 size, +1 fire control)

Damage: 7d10

Range Increments: 350 m

Concussion Grenade Launcher

Fire Arc: Front

Attack Bonus: -3 (-4 size, +1 fire control)

Damage: 3d8

Range Increments: 20 m

Heavy Repeating Blaster

Fire Arc: Front/Left/Right

Attack Bonus: -3 (-4 size, +1 fire control)

Damage: 5d8

Range Increments: 50 m

2 Light Repeating Blasters

Fire Arc: Front (1); Rear (1)

Attack Bonus: -3 (-4 size, +1 fire control)

Damage: 3d8

Range Increments: 40 m

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