



## Starships D6 / Precursor Battle Platform

Sa-Matra

Craft: Precursor Battle Platform

Type: Mobile battle station

Scale: Death Star

Length: 6,079 meters

Skill: Capital Ship Piloting: Sa-Matra

Crew: 89,510; Gunners: 350; Skeleton: 4,510/+15

Crew Skill: Astrogation 5D, capital ship gunnery 5D+2, capital ship  
piloting 5D+1, sensors 6D

Passengers: 10,000 (troops)

Cargo Capacity: 90,000 metric tons

Consumables: 6 years

Hyperdrive Multiplier: x2

Hyperdrive Backup: x12

Nav Computer: Yes

Manuverability: 0D

Space: 4

Hull: 7D

Sensors:

Passive: 50/1D

Scan: 90/2D

Search: 150/3D

Focus: 10/4D

Weapons:

Space Distortor

Fire Arc: All

Crew: 50

Scale: Death Star

Skill: Capital ship gunnery

Fire Control: 5D

Space Range: 3-15/25/35

Atmosphere Range: 6-30/50/70 km

Damage: 3D/2D/1D

100 Pulse Mass Drivers

Fire Arc: 25 front, 25 left, 25 right, 25 back

Crew: 3

Scale: Capital

Skill: Capital ship gunnery

Fire Control: 1D

Space Range: 1-10/25/50

Atmosphere Range: 2-20/50/100 km

Damage: 9D

Starfighter Complement: None

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).