



Starships D6 / Siemar Fleet Systems Tw

Name: TIE Courier

Type: Siemar Fleet Systems Twin Ion Engine Courier

Scale: Starfighter

Length: 28.6m

Skill: Starfighter Piloting - TIE Courier

Crew: 1

Crew Skill: Space Transports 5D, Starship Gunnery 3D, Starship Shields 4D+2

Passengers: 2

Consumables: 2 Weeks

Cost: 200,000

Cargo Capacity: 33 Tonnes

Hyperdrive Multiplier: x1

Hyperdrive Backup: N/A

Nav Computer: Yes

Space: 9

Atmosphere: 400; 1,000kmh

Maneuverability: 3D

Hull: 3D

Shields: 3D

Sensors:

Passive: 20/0D

Scan: 40/1D

Search: 60/2D

Focus: 3/3D

Weapons:

2 Laser Cannons (firelinked)

Fire Arc: Front

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 6D

Description: Based on the successful Sie Courier design popular in the first years of the Empire, Siemar built the TIE Courier to suit the needs of Imperial operatives during the GALACTIC CIVIL WAR. The engineers added retractable solar panels, a large circular cockpit window and more powerful shields to the popular design. The ships enormous speed, powerful shields and agility were appreciated by the flying officers, yet despite being a nice ship, the TIE Courier failed to gain the same following as its

predecessor. In order to stay inside the Imperial Navy's tight budget for personal courier ships, Siemar hadn't fully exploited the powerful energy system of the ship. It's relatively weak armament and failure to be a real improvement over the Sie Courier were the reasons, why the Imperial Navy hadn't ordered large quantities, when the BATTLE OF ENDOR ended all further plans. The limited runs, that were produced prior to the fall of the Empire ended up being used by the Imperial Remnant, the Tion Security Forces and rich collectors, who wanted a ship that shows its heritage by combining the Empire's simple aesthetics and dark elegance with the terror-inducing scream of the ionengines. It should be noted, that the ship's energy core is able to power a variety of additional systems without losing any of its performance. Additional cannons, afterburners and advanced targeting systems are among the more popular modifications.

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