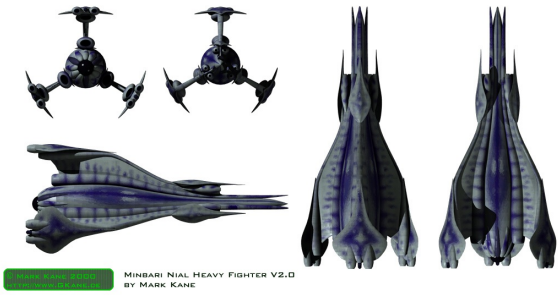
Starships D6 / Minbari Federation Fighter



Minbari Fighter

Craft: Minbari Federation Fighter
Type: Space superiority starfighter
Scale: Starfighter
Length: 21 meters
Skill: Starfighter piloting: Minbari fighter
Crew: 1
Crew Skill: Astrogation 4D+2, sensors 4D, starfighter piloting 5D, starship gunnery 4D+2
Cargo Capacity: 45 kilograms
Consumables: 2 weeks
Hyperdrive Multiplier: x1
Nav Computer: Yes
Manuverability: 4D
Space: 14
Hull: 6D
Sensors:
- Passive: 50/0D
- Scan: 90/1D
- Search: 120/2D
- Focus: 4/3D

Weapons:
3 Fusion Beam Emitters
- Fire Arc: Front
- Skill: Starship gunnery
- Fire Control: 4D
- Space Range: 1-5/20/40
- Atmosphere Range: 100-500/2/4 km
- Damage: 8D (10D fire-linked)

The Minbari Fighter is an extremely manueverable and fast fighter. Its weapons are three beam weapon emitters positioned around the cockpit, angled 120 degrees apart. The design is based upon minbari aesthetics, where the triangle is the perfect shape. Therefor the Minbari Fighter has a triangular shape when from ahead. The three "wings" are also swept forward, like reverse delta-wings.

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