

Starships D6 / Vorlon Empire Mothership

Vorlon Mothership

Craft: Vorlon Empire Mothership

Type: Heavy cruiser

Scale: Capital

Length: 6,400 meters

Skill: Capital ship piloting: Vorlon mothership

Crew: 897, gunners: 2, skeleton: 100/+5

Crew Skill: Astrogation 5D, capital ship piloting 5D, capital ship gunnery 5D

Cargo Capacity: 50,000 metric tons

Consumables: 25 years

Hyperdrive Multiplier: x1

Hyperdrive Backup: x2

Nav Computer: Yes

Manuverability: 0D+2

Space: 6

Hull: 11D

Sensors:

Passive: 100/1D

Scan: 300/2D

Search: 500/3D

Focus: 20/4D

Weapons:

Energy Emitter

Fire Arc: Front

Crew: 2

Scale: Death Star

Skill: Capital ship gunnery

Fire Control: 4D

Space Range: 1-40/90/175

Atmosphere Range: 2-80/180/250 km

Damage: 3D

Starfighter Complement: 1 squadron (Vorlon Fighters)



The Vorlon Mothership is an incredibly large and powerful spacecraft. It is over 6 km long, yet surprisingly maneuverable. These ships are organic in nature, and seem to be sentient, but there is also a crew of Vorlons on board. It has only one known weapon, a beam that is emitted from an energy field that is generated between the 4 "arms". Obviously the ship can open up its own jump-point. How many of these ships the Vorlons have is unknown.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).