

Vorlon Mothership

Craft: Vorlon Empire Mothership

Type: Heavy cruiser

Scale: Capital

Length: 6,400 meters

Skill: Capital ship piloting: Vorlon mothership

Crew: 897, gunners: 2, skeleton: 100/+5

Crew Skill: Astrogation 5D, capital ship piloting 5D, capital ship gunnery 5D

Cargo Capacity: 50,000 metric tons

Consumables: 25 years

Hyperdrive Multiplier: x1

Hyperdrive Backup: x2

Nav Computer: Yes

Manuverability: 0D+2

Space: 6

Hull: 11D

Sensors:

Passive: 100/1D

Scan: 300/2D

Search: 500/3D

Focus: 20/4D

Weapons:

Energy Emitter

Fire Arc: Front

Crew: 2

Scale: Death Star

Skill: Capital ship gunnery

Fire Control: 4D

Space Range: 1-40/90/175

Atmosphere Range: 2-80/180/250 km

Damage: 3D

Starfighter Complement: 1 squadron (Vorlon Fighters)



The Vorlon Mothership is an incredibly large and powerful spacecraft. It is over 6 km long, yet surprisingly maneuverable. These ships are organic in nature, and seem to be sentient, but there is also a crew of Vorlons on board. It has only one known weapon, a beam that is emitted from an energy

field that is generated between the 4 "arms". Obviously the ship can open up its own jump-point. How many of these ships the Vorlons have is unknown.

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

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