Starships D6 / Vorlon/Minbari White Star-clas



White Star

Craft: Vorlon/Minbari White Star-class Corvette
Type: Attack cruiser
Scale: Capital
Length: 130 meters
Skill: Capital ship piloting: White Star
Crew: 75, gunners: 13, skeleton: 25/+5
Crew Skill: Astrogation 4D, capital ship gunnery 5D, capital ship
piloting 5D, capital ship shields 4D+1, sensors 4D
Passengers: 25 (troops and/or Rangers)
Cargo Capacity: 50 metric tons
Consumables: 1 year
Hyperdrive Multiplier: x1
Nav Computer: Yes
Manuverability: 3D
Space: 11
Hull: 5D*
Shields: 2D
* Can adapt; after being hit by one weapon type, reduce damage for the same weapon class against White Star's Hull roll by -2D
Sensors:
Passive: 100/2D
Scan: 200/3D
Search: 300/4D
Focus: 15/5D
Weapons:
Heavy Particle Cannon
Fire Arc: Front
Crew: 3
Skill: Capital ship gunnery
Fire Control: 4D
Space Range: 3-15/35/75
Atmosphere Range: 6-30/70/150 km
Damage: 8D
2 Heavy Pulse Laser Cannons
Fire Arc: Front
Crew: 5
Skill: Capital ship gunnery
Fire Rate: 3
Fire Control: 2D+2
Space Range: 1-3/12/25
Atmosphere Range: 2-6/24/50 km

Damage: 5D

Starfighter Complement: None

The White Star vessels are among the most advanced ships in the entire galaxy featuring both Vorlon and Minbari technology. They are the smallest known ships to be able to create their own jumpgates.

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