Starships D6 / The Dominion

The Dominion
Craft: Modified Damoria Manufacturing's Carrack-class light cruiser
Type: Modified light cruiser
Scale: Capital
Length: 350 meters
Skill: Capital ship piloting: Carrack
Crew: 1,007, gunners: , skeleton: 500
Passengers: 142 (pilots and troops)
Cargo Capacity: 2,000 tons
Consumables: 1.5 years
Hyperdrive: X1
Backup: X8
Nav Comp: yes
Manueverability: 2D+2
Space: 8
Hull: 5D
Shields: 2D+2
Sensors: 40/1D; 70/2D; 150/3D; 4/3D+2
Weapons:
10 Heavy Turbolasers
Fire arc: 2f, 3r, 3l, 2a
Crew: 3
Skill: capital ship gunnery
Fire control: 1D
Space range: 3-15/35/75
Atmosphere range: 3-15/35/75km
Damage: 7D
8 Medium Ion Cannons
Fire arc: 2f, 2l, 2r, 2a
Crew: 6
Skill: capital ship gunnery
Fire control: 3D
Space range: 1-10/25/50
Atmosphere range: 1-10/25/50km
Damage: 6D+1
2 Concussion Missile Tubes
Fire arc: front
Crew: 2
Skill: capital ship gunnery
Fire control: 2D
Space range: 2-12/30/60
Atmosphere range: 4-24/60/120km
Damage: 9D
1 Point Defense System

Fire arc: all (multiple low-powered cannons)
Crew: none (automated)
Scale: starfighter
Skill: starship gunnery
Fire control: 6D
Fire rate: 2
Space range: 1-2/8/15
Damage: 4D

Capsule: The Dominion is Moff Lesbeat's personal Carrack-class cruiser. This vessel is crewed by only the most loyal personnel. These crewmembers are loyal to Moff Lesbeat personnally, and they are often used for covert operations. When the Dominion isn't being used on a covert mission, it serves as Lesbeat's personal transport throughout the sector. The Dominion is a common sight in orbit around Conheav Prime, or Draxin's Star when Lesbeat makes one of his many visits to the Lucky Despot Casino.

Since the crew of the Dominion was chosen for loyalty rather than skill, they aren't as elite as one might think, although they recieve the best training, and see more action than most crews, so they do have a slight edge over most cruiser crews in terms of skill and experience. The crew of the Dominion are absolutely fanatical in their support of Lesbeat, and none more so than captain Glesshin, who has been a supporter of Lesbeat ever since he first served under him when Lesbeat was first transferred to Conheav sector. Glesshin was very impressed with Lesbeat's skillfull manipulation of the public opinion, and with the results that he achieved. Glesshin came from the Dimmler system in the Gnis sector, a notoriously badly managed area of space, with a long history of inneffective leaders who were unable to keep the sector at the same level as the rest of the galaxy in terms of standard of living, economy, and virtually everything else. This made Glesshin, who grew up in poverty because of this inept government, all the more appreciative of Lesbeat. There is not a member of the crew who wouldn't gladly die for the moff. Once a crew member accidently let slip a slightly compromising piece of information to an officer on another naval vessel. Nothing was done with the information, and it was not leaked intentionaly, but the rest of the crew of the Dominion literally tore the crewman apart before a court-martial could be convened. To say that the crew of the dominion is fanatically loyal is actually quite an understatement.

The Dominion itself has been modified with the best equipment available, and performs significantly above the baseline set by a standard Carrack-class cruiser. It should be noted that, while the Dominion is constantly modified with cutting-edge technology, it never has experimental technology installed, as such always has a few bugs to be worked out, and Lesbeat cannot afford to lose some of this best supporters, not to mention his most expensive ship to a malfunction. The Dominion has been fitted with high-powered ion cannons custom built by Lobic Arms, a very expensive automated point defense system primarily for use against enemy starfighters, and 8 extra starfighter docking clamps on the outer hull, allowing a full squadron of fighters to be carried. Lesbeat keeps many different types of starfighters available for the squadron of pilots that is stationed aboard the Dominion, but the fighters most often carried are TIE interceptors. In addition to this, the Dominion has been fitted with all of the best stealth and countermeasures technology that Lesbeat could aquire for her. This includes treating the vessel with sensor baffling material (adds 2D to the difficulty to detect), installing an expensive sensor mask (when turned on adds 3D to difficulty to detect and identify), a baffled drive (when used has a space speed of 2, allows movement running silent), comm jammers, and sensor jammers (for more info on all of these devices see Pirates and Privateers pp38-40).

The Dominion and her crew could easily become major antagonists for a group of characters operating in Conheav sector.

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