Starships D6 / FNASS Perseus and Pioneer

Perseus and Pioneer
Craft: FNASS Perseus and Pioneer
Type: maintenance starfighter carriers
Scale: capital
Dimensions: length 211.8 m, beam 24.4 m
Crew: 614, gunners: 16
Passengers: up to 420 (mechanics and other aircrew)
Cargo: 302 tons (not including hangars)
Consumables: 10 months
Hyperdrive: none
Maneuverability: 0D+1
Space: 3
Hull: 2D+1
Shields: 0D+1
Sensors: 15/0D; 25/1D; 35/1D+1; 1/1D+2
Weapons:
3 Quad Light Blasters
    Fa: 1 fore, 1 port, 1 starboard
    Crew: 2
    Fc: 2D
    Scale: starfighter
    Space range: 1-3/6/10
    Damage: 5D+1
10 Medium Railguns
    Fa: 3 port, 3 starboard, 2 front, 2 aft
    Crew: 1 each
    Fc: 1D+2
    Scale: starfighter
    Space range: 1-3/6/10
    Damage: 2D
Starfighters: operational capacity unknown, typically used for maintenance and repair duties only
Capsule: High attrition rates in starfighters demanded repair facilities far from established bases to keep front-line carriers fully operational, and since the FNA's only maintenance starfighter carrier was usually used as an auxiliary fleet carrier rather than in its intended role, two light fleet carriers being built were converted into maintenance carriers. The Perseus and the Pioneer have only recently entered into service, but it seems that, like their predecessor the Unicorn, they may be pressed into active fleet duty rather than their important maintenance role. This may prove problematic since the ships are clearly not designed for combat, as is seen by the poor armament.

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