



Vehicles D6 / Defence Corp. R-95 Dom

R-95 Dominator

Craft: Defence Corp. R-95 Dominater

Type: Super Heavy Battle Tank

Scale: Walker

Crew: 18

Passengers: 0

Cover: Full

Cargo: 50 KG (personal belongings only)

Move: 15; 43 KMH

Manuverability: 0D

Body: 8D (front & sides), 7D (rear)

Combat Weight: 1,200 tons

Length: 90m

Weapons:-

2 x Twin 230mm Howitzers

Fire Arc: Turrets (1 360?, 1 180? to front)

Crew: 1

Skill: Vehicle Firearms

Fire Control: 1D

Range: 30-350/800/1.6 KM

Damage: Varies with ammo

Ammo: 60 (30 x HEAT, 30 x APFSDS)

14 x 20mm automatic Cannon

Fire Arc: Turrets (7 180? to left, 7 180? to right)

Crew: 1

Skill: Firearms

Fire Control: 2D

Range: 3-10/100/250

Scale: Character

Damage: 8D

Ammo: 1000

Ammo types (damage):-

APFSDS: 6D+2 v's hard targets, 4D v's soft targets

HEAT: 5D+2/4D/2D, blast radius: 0/8/16m

The dominater is designed specifically for close up fighting, with a primary role of anti-infantry. The

230mm cannon however are more than capable of destroying most armoured vehicles. The dominator was designed and built by the Noqtuar HPL, and while only a few of the massive tanks exist, they have seen heavy action on the continent of Compthea on the planet Fanjin. The dominator was one of the last major designs to be built by the HPL's Defense Corp. before Lobic Arms arrived in the Nethin system and started supplying more advanced weaponry to the Noqtuar.

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