

# RPGGamer.org Planets D6 / Conheav Sector - Kalpol

Kalpol

System Datafile:

System: Kalpol

Star: Kal (yellow)

Orbital Bodies:

Name	Type	Moons
Kalpol I	scorched rock	0
Kalpol II	hostile terrestrial	0
Agebew	temperate terrestrial	3
Kalpol belt	very sparse asteroid belt	-
Kalpol IV	gas giant	21
Kalpol V & VI	double planet	each other

Capsule: The Kalpol system has become an industrial hub in the Conheav sector for a number of reasons. First of all, its proximity to Conheav Prime means that it occupies a fairly central location in the sector, and it is therefore relatively easy to ship finished goods from Kalpol to any other system in the sector. This also means that Kalpol is close to where most of the major corporations in the sector are based, and it is therefore a simple matter for these corporations to keep a close eye on their major concerns in this system. Quite aside from this, Kalpol system has an abundance of natural resources. Kalpol I is basically useless, being both too close to Kal to be exploited without massively expensive measures to deal with the high temperatures, and also being relatively poor in resources. The hostile atmosphere of Kalpol II is, surprisingly, largely composed of industrially usefull gasses that are used in all sorts of manufacturing processes, and even contains trace amounts of tibanna gas (not enough to make harvesting it cost effective, except for the fact that many of the other gasses in the atmosphere are also valuable). Agebew is a habitable world that has not insignificant natural resources of its own, and was the perfect place to industrialize to take full advantage of the system's resources. The Kalpol belt has never been the source of much in the way of minerals, being extremely sparce. There are only some 200 asteroids large enough to track in the belt. Despite this, there are some minor asteroid mining operations throughout the belt, as there was no point in leaving anything in this system unexploited. Kalpol IV has a large number of moons, all of which are captured asteroids and are mined in the same small-scale fashion as the asteroid belt. The gas giant itself has some usefull gasses, but is not nearly as profitable in that respect as Kalpol II, although it does have a high concentration of prothium gas, a gas often used in blaster technology in place of tibanna gas. Indeed, the prothium gas is the only real reason to perform any gas mining of the planet at all. Kalpol V & VI are two terrestrial worlds, roughly the same size, which rotate around a point in space directly between them. The two planets are tide-locked with each other, in other words they always show each other the same face. Kalpol V & VI are also the primary source of minerals in the system, and are home to extensive mining operations, with some surface stripmining, but mostly subterranean mines, as the most of the stripmines were played out centuries ago. Kalpol Mining Corporation, a local company, has had a monopoly on all gas and mineral mining in the system for

hundreds of years, and supplies most of the factories on Agebew.

## Agebew

Type: temperate terrestrial

Temperature: temperate

Atmosphere: Type I (with some pollutants)

Hydrosphere: moderate

Gravity: standard

Terrain: oceans, mountains, urban

Length of day: 34 hours

Length of year: 392 local days

Sapient species: Humans (no other prevalent aliens, but a wide variety in the cities)

Starport: Stellar class

Population: 5 billion

Planet Function: manufacturing

Government: Corporate with Imperial advisors

Tech Level: space

Major Exports: manufactured goods (low, medium and high tech)

Major Imports: raw materials (from in-system), foodstuffs

Capsule: Agebew is a heavily industrial planet, with extensive manufacturing complexes, as well as facilities to take advantage of the local resources. Virtually every major corporation in the Conheav sector has at least one major manufacturing plant on the planet, simply due to its fairly central location in the sector, and the abundance of raw materials in the system. Another prime reason for a company to base its manufacturing facilities on Agebew is the fact that the local government is controlled by a consortium of corporations. This means that the regulations on the planet are fairly friendly to big business, despite constant corporate infighting on the system council. The government isn't out to exploit the general population on the planet and completely ignore environmental concerns, however, since a major part of most of the larger companies in the sector is the PR department. In order to sway public sentiment towards them, the council, and the companies that it represents, have worked very hard at maintaining an image of encouraging industrial growth, while still being fair to the average citizen. While this approach does cut into profits slightly in the short term, in the long term the results are happy consumers and workers, the former being more likely to purchase more, and the latter being more likely to be more productive.

Despite this, the environmental regulations on Agebew are not as stringent as they could be, and the planet has been being slowly poisoned for centuries. For the most part this has been ignored by the media and the inhabitants of the planet's sprawling cities, due largely to the very gradual manner in which this pollution has taken place. In the past century, however, an environmental group named ACE (Agebew Council for the Environment) has arisen to attempt to combat this poisoning. Membership in ACE has been slowly growing, and it is now a planet-wide organisation, although it has little power, and the majority of public opinion is that the corporations are careful enough about the environment. ACE organizes peaceful protests, and informational sessions for the public, but these are largely ignored. Some of the more extreme members of ACE have resorted to using sabotage, but this is far from widespread, and any such incident will receive worldwide media coverage for days, usually painting the ACE members as fanatics who are vehemently opposed to progress and economic security. Moff

Lesbeat has long used ACE as an excuse to step up the sector's military presence, and he has masterminded a subtle media manipulation which has linked the unpopular actions of ACE with the rebel alliance, and then with the New Republic, thus rousing public opinion against them.

One of the most powerful corporations on Agebew is Lobic Arms, which has its major manufacturing and research plants throughout the planet. Lobic Arms also maintains a shipyard in orbit around the planet where they install ship-based weaponry on their testbed ship designs. This shipyard is also large enough, and well enough equipped for Lobic Arms to run a side business performing maintenance and repairs on Imperial Naval vessels. Such services are also available to clients other than the navy, but due to the fact that the yard is particularly suited to performing military-grade maintenance, repairs, and modifications, the navy is the primary customer for this service, which is operated as Lobic Yards Ltd.

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ben Wafer, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).