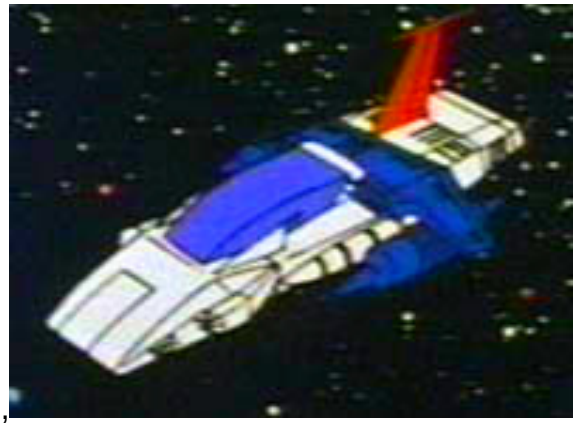
Starships D6 / Bullet One Light Space Fighter



Bullet One Light Space Fighter

Craft: Bullet One Light Space Fighter
Type: Light space fighter
Scale: Starfighter
Dimensions:
-Length: 6.3m
Skill: Starfighter piloting: Bullet One
Crew: 1
Crew Skill: Starfighter piloting 4D, Starship gunnery 4D, starship shields 3D
Passengers: N/A
Cargo Capacity: 20 kilograms
Consumables: 3 days (emergency pack)
Cost: Not available for sale
Hyperdrive: N/A (Backup: N/A)
Nav Computer: No
Maneuverability: 3D
Speed:
-Space: 5
-Atmosphere: 295; 850kmh
Hull: 2D+2
Shields: N/A
Sensors:
  Passive: 15/0D
  Scan: 25/1D
  Search: 40/2D
  Focus: 1/2D+2

WEAPONS (The Bullet One has its weapons listed with it else where):
  2 Focal Blaster Cannons (fire-linked)
    Location: Mounted on sides of hull
    Fire Arc: Front
    Crew: 1 (pilot)
    Skill: Starship gunnery
    Scale: Starfighter
    Fire Control: 2D
    Space Range: 1-5/10/20
    Atmosphere Range: 50-500/1/2km
    Damage: 4D
    Ammo: N/A
    Rate of Fire: 1

DESCRIPTION:

The Bullet One Light Space Fighters are a part of Captain Harlock's fighter craft aboard the battleship Arcadia. While small and somewhat weaker in their hulls than the other Spacewolf and Cosmowing space fighters, Bullets are still more agile and pack enough punch to be trouble in their own right. These are also the craft always docked with the Cosmowing heavy fighter/bombers, and can be deployed from them whenever needed, and also can be left empty to be used as an extra space to pick up or deliver other people.

The Bullet One is the fighter preferred be Tadasi Daiba of Harlock's crew, who prefers functionality over attractive design.

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