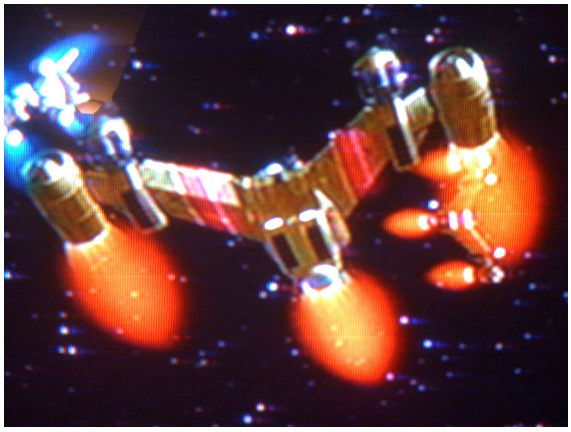
Starships D6 / Kodan Space Fighter



Kodan Space Fighter

Craft: Kodan standard space combat fighter
Type: Mass produced multi-purpose space combat fighter
Scale: Starfighter
Dimensions:
-Length: 10.2m
-Wingspan: 14.5m
Skill: Starfighter piloting: Kodan fighter
Crew: 1
Crew Skill: (All skills are +2D when in contact with the Kodan Command Ship's communication turret) Starfighter piloting 2D+1, starship gunnery 3D, missile weapons 3D, starship shields 2D
Passengers: N/A
Cargo Capacity: N/A
Consumables: 1 day
Cost: 20,000 Kodan credits
Hyperdrive: N/A
Nav Computer: Yes (short-range, carrier based)
Maneuverability: 2D+2
Speed:
-Space: 7
-Atmosphere: 350; 1,000kmh
Hull: 4D
Defenses:
-Shields: 1D
Sensors:
  Passive: 20/0D
  Scan: 40/1D
  Search: 60/2D
  Focus: 3/3D

WEAPONS:
  Laser Cannon
    Location: Mounted on the front hull
    Fire Arc: Front
    Crew: 1
    Skill: Starship gunnery
    Scale: Starfighter
    Fire Control: 2D
    Space Range: 1-3/12/24
    Atmosphere Range: 50-300/1.2/2.4km
    Damage: 6D
    Ammo: N/A
    Rate of Fire: 1 (laser blast)

Anti-Ship Missile Launcher
Location: Front hull
Fire Arc: Front
Crew: 1
Skill: Missile weapons
Scale: Starfighter
Fire Control: 2D
Space Range: 1/3/7
Atmosphere Range: 50-100/300/700m
Damage: 7D
Ammo: 6
Rate of Fire: 1

DESCRIPTION:

The Kodan fighter is the standard starfighter design of the Kodan Empire. It's cheap and mass produced, being a much simpler design than the Star League's Gunstar heavy fighter. However, this allows the fighters to be mass produced and could potentially overwhelm the League's Gunstars by attacking from various angles all at once, if they could just get enough of them through the Frontier's protective energy barrier.

Between the Frontier, the League's advanced and innovative technologies, and the dedication of their gunstar Starfighter and Navigator crews, as well as the rest of their fleet and Star League member worlds, the Kodan have not been able to get the best of them yet.

-SPECS-

The fighters have a cockpit with armor and weapons mounted in it, with a variable geometry wing setup on either side of the fuselage. The wings can angle themselves higher or lower in relation to the cockpit. this is usually done when the fighters land, and is not seen to be used while in flight, as the wings stay in a fixed position when doing flight maneuvers. This could mean that they are made to more easily be docked and stored aboard a command ship, allowing the larger vessel to carry more of the fighters than they would otherwise.

The fighter also has three engine thrusters. One on the aft section of the cockpit, with two more set at the tips of either wing, which are seen to also move oppositely from the wings when they change position.

The Kodan fighters are piloted by Kodan drones, members of the species that have either been modified (or are a subspecies?) to serve specific purposes in the Kodan military. They have similar skin features as the Kodan military officers, but always wear helmets that cover the upper portions of their faces, as well as the typical red Kodan military uniform. What can bee seen of their faces shows their lack of a chin as their mouths and jowls slope to join seamlessly with their necks. Their mouths never move, and they talk with an electronic voice, perhaps due to cybernetic alterations and upgrades. At one point, Xur attacks a pair and knocks the helmet off of one with his bladed sceptor before making his escape. The wounded Kodan drone showed his full head, having eyestalks that wiggled freely on their own and extended outwards from their eye sockets, unlike the Kodan officers who have heads similarly shaped to humans with more recessed eyes. The wounded drone also made a sound like an animal, showing that perhaps they cannot form speech as other species can. Also, since many of the drones on the command ship's bridge seemed literally connected to the systems they were in charge of, it is also possible that the drone pilots are cybernetically installed into their fighters.

-STORY-

In 'The Last Starfighter', the Kodan Empire almost gets their chance to finally conquer the League. Xur, the son of an important Rylan ambassador of Rylos, the leaders of the Star League, defects to the Kodan Empire, taking with him the secrets of how to breach the Frontier. In exchange for dominion over all of Rylos, he uses his secrets to allow the Kodan to finally invade Rylos and destroy the League.

When they finally breach the Frontier's barrier, the Kodan command ship launches all of its fighters ahead of it in tight formation. Because Xur did not detect any of his supporters or their ships, he orders the fighters to use energy probes (Sensors at Focus range) to scout ahead of the command ship. Alex and Grig in their gunstar had all systems powered down as they hid in an asteroid floating in their flight path, and were not detected by the fighters.

In their finally battle, Alex and Grig power up their gunstar and blast in from behind the command ship, destroying the communications turret that would otherwise make the Kodan fighters much more unified and coordinated in a battle. After this, they directly engage all of the Kodan fighters by themselves, taking many direct hits that may have destroyed the standard gunstars (their's was a prototype equipped qith deflective hull plating), and finally eliminating the rest of the Kodan fighters with the powerful Death Blossom array.

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