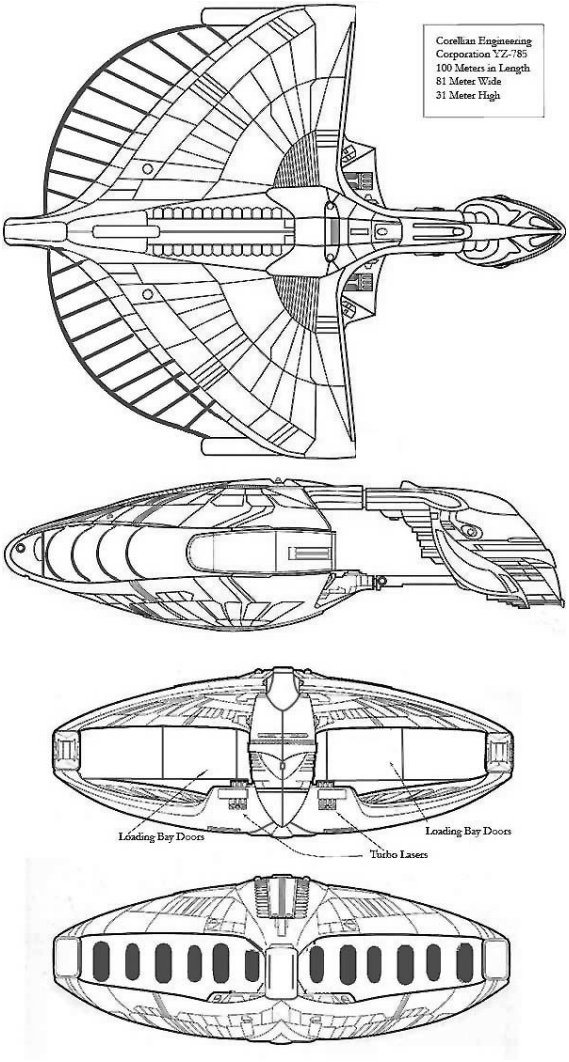
Starships D6 / Modified Corellian Engineering



YZ-785 Transports
Craft: Modified Corellian Engineering Corporation YZ-785 Transports
Type: Medium Bulk Freighter
Scale: Capital
Length: 100 meters
Skill: Space Transports: YZ-785
Crew: 8 (1 pilot, 1 co-pilot/gunner, 5 gunners) skeleton: 1/+5
Passengers: 25
Cargo Capacity: 100,000 metric tons
Consumables: 6 months
Cost: 600,000 (new), 350,000 (used)
Hyperdrive Multiplier: x1
Hyperdrive Back-Up: x12
Nav Computer: Yes
Maneuverability: 3D
Space: 8
Atmosphere: 365; 1050 km/h
Hull: 7D
Shields: 6D
Sensors:
Passive: 10/3D
Scan: 25/4D
Search: 40/5D
Focus: 2/6D
Weapons:
2 Turbolasers Capital
Fire Arc: forward
Skill: Ship Gunnery
Fire Control: 3D
Space Range: 3-15/35/75
Atmosphere Range: 300-1.5/3.5/7.5km
Damage: 5D
2 Quad Laser Cannons
Fire Arc: Turret
Skill: Starship Gunnery
Fire Control: 3D
Space Range: 1-3/15/25
Atmosphere Range: 100-300/1.5/3 km
Damage: 6D
Ion Cannon Capital
Fire Arc: Turret
Skill: Starship Gunnery

Fire Control: 4D
Space Range: 1-3/7/36
Atmosphere Range: 100-300/700/3.6km
Damage: 4D
4 Proton Torpedo Launchers (fire separately, or linked 12 torpedoes each)
Fire Arc: 2 Front , 2 Rear
Skill: Projectile Weapons: Proton Torpedoes
Fire Control: 1D
Space Range: 1/3/7
Atmosphere Range: 50-100/300/700m
Damage: 9D
2 Tractor Beam Projectors
Fire Arc: Forward over bay doors
Skill: Ship Gunnery
Fire Control: 2D
Space Range: 1-5/15/30
Atmosphere Range: 100-500/1.5/3km
Damage: 5D+2

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