

## Buffy RPG / Captain Grace Novitski, In

# Initiative Captain

Name: Captain Grace Novitski      DOB: 19/11/1962

Actor: Jodie Foster                      DOB: 19/11/1962



Character Type: Hero

**Life Points: 53      Drama Points: 10**

**Attributes (20 +1 from Drawbacks) = 21**

Strength 4 (1 Level Part of Initiative Commando Quality)

Dexterity 5 (1 Level Part of Initiative Commando Quality)

Constitution 3

Intelligence 4

Perception 4

Willpower 3

**Qualities (20 + 1 from Drawbacks) = 21**

Attractive +2 (2)

Contacts (Governmental) (3)

Fast Reaction Time (Part of Initiative Commando Quality)

Hard to Kill 5 (3 Levels Part of Initiative Commando Quality)

Initiative Commando (4)

Military Rank (Captain) (4)

Resources (Well-off) (4)

Situational Awareness (2)

**Drawbacks (9) = 9**

Adversary (HSTs) (5)  
 Honorable (2)  
 Obligation (Total) (Part of Initiative Commando Quality)  
 Talentless (2)

**Skills (20 + 7 from Drawbacks) = 27**

Acrobatics: 1	Knowledge: 3
Art: 0	Kung Fu: 3
Computers: 4	Languages: 0
Crime: 0	Mr. Fix-It: 2
Doctor: 0	Notice: 2
Driving: 0	Occultism: 2
Getting Medieval: 2	Science: 3
Gun Fu: 5	Sports: 0
Influence: 0	Wild Card: 0

<b>Maneuvers</b>	<b>Bonus</b>	<b>Base Damage</b>	<b>Notes</b>
Aiming	9	None	Adds Success Level 1
Assault Rifle	10	16	Bullets; can fire burst
Big Knife	7	12	Slash/stab
Big Pistol	10	18	Bullet; see p119
Dodge	8	None	Defense Action
Grapple	10	None	Resisted by Dodge
Kick	7	10	Bash

Parry	8	None	Defense Action
Punch	8	8	Bash
Spin Kick	6	12	Bash
Stake	7	8	Slash/stab
(Through the Heart)	4	8	x5 vs. vamps
Taser Rifle	10	5	Knockout effect see p
Thrown Stake	6	6	Slash/stab
(Through the Heart)	3	6	x5 vs. vamps

### **Background on the Initiative Captain**

Born and bred Los Angeles, California, USA

Brought in to replace Dr Maggie Walsh and Colonel MacNamara to keep watch on the unusually high level of otherworldly menace and observe Sunnydale in the Initiative's absence.

Monitoring the continuing HST threat to the area.

Quote: "Yes, we're part of a military monster squad that captures demons, vampires. And yes we do have an official-sounding euphemism for them, HSTs, Hostile Subterrestrials."

### **Roleplaying the Initiative Captain**

The Initiative Captain is one of the new high-tech soldiers, highly trained to use all the resources of the modern army.

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