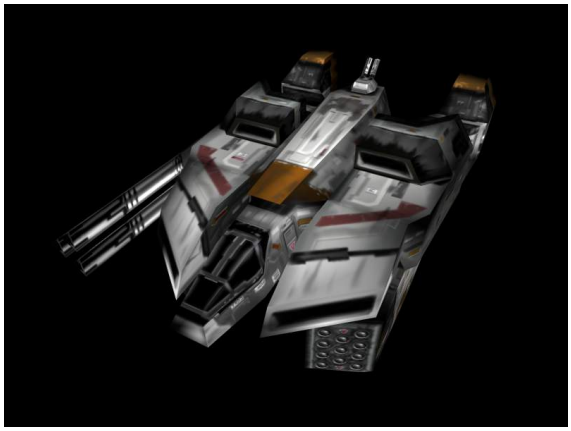
Starships D6 / Galactic Terran Alliance Ursa C



Name: GTB Ursa
Type: Galactic Terran Alliance Ursa Class Bomber
Scale: Starfighter
Length: 41 Meters
Skill: Starfighter Piloting - Ursa
Crew: 2
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 6 Days
Cargo Capacity: 500 Kg
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 5
Atmosphere: 280;750kmh
Maneuverability: 0D
Hull: 5D
Shields: 8D
Sensors:
- Passive: 35/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 3/3D+2

Weapons:
- 3 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D+1
- 2 Laser Cannons (Fire Linked)
  - Fire Arc: Turret
  - Fire Control: 2D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 5D
- 2 Concussion Missile Launchers (18 Missiles Magazine each)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1/3/7
  - Atmosphere Range: 50-100/300/700
  - Damage: 7D
- 2 Tsunami Missile Launchers (7 Missiles Magazine each)
  - Fire Arc: Front

Scale: Capital

Fire Control: 0D
Space: 1/2/6
Atmosphere Range: 50-100/200/600
Damage: 6D

Description:The GTB Ursa is the slowest bomber in the GTVA fleet. What it lacks in speed, however, it more than makes up with its massive payload. The Ursa was the first GTVA bomber designed specifically to destroy capital ships. With a rack of Helios bombs, in addition to a standard complement of Hornet missiles and Prometheus cannon, a squadron of Ursas can take out a destroyer. Ursas have the highest shielding of any bomber, along with a GTVI-designed hyper-dense hull. These help ensure that the Ursa gets close enough to deliver its payload and possibly even survive the escape.

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