# Starships D6 / Galactic Terran Alliance Valky



Name: GTF Valkyrie
Type: Galactic Terran Alliance Valkyrie Class Fighter
Scale: Starfighter
Length: 21 Meters
Skill: Starfighter Piloting - Valkyrie
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 1 Day
Cargo Capacity: 80 Kg
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 10
Atmosphere: 405;1150kmh
Maneuverability: 3D
Hull: 2D
Shields: 2D
Sensors:
- Passive: 35/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 3/3D+2

Weapons:
- 4 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 6D
- 1 Concussion Missile Launchers (12 Missiles Magazine)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 1/3/7
  - Atmosphere Range: 50-100/300/700
  - Damage: 7D

Description:Using the old GTF Angel Scout Fighter as a template, the GTA created the Valkyrie Interceptor Fighter. It has two additional engines, as well as an additional set of primary hardpoints. This makes the Valkyrie the best bomber interceptor in the fleet. Its speed is unmatched in the GTA, and its maneuverability is above average. Its only drawbacks are a small secondary payload and weak hull.

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