Starships D6 / Parliamentary Vasudan Allianc



Name: PVF Horus
Type: Parliamentary Vasudan Alliance Horus Class Fighter
Scale: Starfighter
Length: 26 Meters
Skill: Starfighter Piloting - Horus
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 3 Days
Cargo Capacity: 120 Kg
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 11
Atmosphere: 425;1250kmh
Maneuverability: 3D+1
Hull: 2D
Shields: 2D
Sensors:
- Passive: 35/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 3/3D+2

Weapons:
- 2 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 6D
- 1 Trebuchet Missile Launcher (12 Missiles Magazine)
  - Fire Arc: Front
  - Fire Control: 2D
  - Space: 2/6/14
  - Atmosphere Range: 100-200/600/1400
  - Damage: 9D

Description:The Horus interceptor can outrun any ship in the PVN or the GTA. This makes it extremely dangerous. Its above average weapons capacity, combined with its good maneuverability and shielding make this one of the most well designed Interceptors in the galaxy. This ship is responsible for the destruction of more GTA bombers than any other.

As a C class threat, Horus interceptors should be dealt with as quickly as possible.

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