Starships D6 / Galactic Terran Alliance Ares C



Name: GTF Ares
Type: Galactic Terran Alliance Ares Class Fighter
Scale: Starfighter
Length: 20 Meters
Skill: Starfighter Piloting - Ares
Crew: 1
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2
Consumables: 3 Days
Cargo Capacity: 170 Kg
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes
Space: 6
Atmosphere: 300;850kmh
Maneuverability: 2D
Hull: 4D
Shields: 6D
Sensors:
- Passive: 35/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 3/3D+2

Weapons:
- 6 Laser Cannons (Fire Linked)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 7D
- 1 Interceptor Missile Launcher (18 Missile Magazine)
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1/3/7
  - Atmosphere Range: 50-100/300/700
  - Damage: 8D
- 1 Hornet Missile Launcher (40 Missile Magazine)
  - Fire Arc: Front
  - Fire Control: 5D
  - Space: 1/3/7
  - Atmosphere Range: 40-80/250/600
  - Damage: 5D

Description:The GTF Ares class of fighters is a radical upgrade of the Hercules II fighter. The

power plant has been completely replaced with the newer, more powerful Nankam NA-27f model. Depleted uranium shielding has been added atop critical subsystems, making the Ares harder to incapacitate. Two primary weapon banks have been added, for greater firepower than the Herc II. This greater punch and protection come at a cost, however, as the Ares handles like a potato.

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