

CHARACTER NAME - Spar

TEMPLATE TYPE - Alpha Class Advanced Recon
Commando

SPECIES - Human/Mandalorian (Clone)

GENDER - Male

AGE -

HEIGHT - 1.83m

MOVE - 10

HEMOWORLD - Kamino



DEXTERITY: 4D

Armor Weapons: 6D

Blaster: 7D

Brawling Parry: 6D

Dodge: 6D

Grenade: 5D

Melee Combat: 6D+1

Melee Parry: 5D+2

Missile Weapons: 7D

Vehicle Blasters: 4D

PERCEPTION: 3D

Bargain: 6D

Command: 5D+2

Con: 5D

Gambling: 7D

Hide: 5D+2

Investigation: 8D

Persuasion: 6D+2

Search: 6D

Sneak: 6D+1

KNOWLEDGE: 2D+2

Alien Species: 6D

Bureacracy: 4D

Cultures: 6D+1

Intimidation: 6D+2

Languages: 5D+2
Planetary Systems: 6D
Streetwise: 5D
Survival: 5D+2
Value: 6D
Willpower: 6D
Tactics: 6D+2

STRENGTH: 3D+2

Brawling: 6D+1
Climbing/Jumping: 5D+1
Lifting: 4D+1
Stamina: 6D+2
Swimming: 5D

MECHANICAL: 2D+2

Astrogation: 6D
Jet Pack Operation: 6D
Repulsorlift Operation: 4D+2
Space Transports: 7D
Starship Gunnery: 6D+1
Starship Shields: 5D
Sensors: 6D
Walker Operation: 4D+1

TECHNICAL: 2D

Armor Repair: 5D
Computer Programming/Repair: 4D+1
Demolition: 6D+2
Droid Programming: 3D+1
Security: 7D+1
Space Transport Repair: 5D+1
First Aid: 6D
Explosives: 6D

EQUIPMENT - BlasTech DL-54 Markman Heavy Blaster Pistol 5D+1

Mandalorian Heavy Battle Armor (green)

Type: Personal Battle Armor

Game Effects:

Basic Suit:

+4D Physical

+3D Energy

+1D Strength (used for physical activity, not for resisting damage.)

No DEX penalties

Wrist Lasers:

Skill: Armor Weapons

Ammo: Powered from armor power supply

Range: 3-5/25/50m

Damage: 5D

Flame Projector:

Skill: Armor Weapons

Ammo: 20

Range: 1m diameter 1-5m long

Damage: 5D

Grenade Launcher:

Skill: Missile Weapons

Ammo: 4

Fire Rate: 1/2

Range: 1-50/200/300

Damage: Varies

Jetpack:

Allows 70m horizontal or 50m vertical jumps.

Has 10 charges, may expend one charge every other round.

Turbo-Projected Grapple:

Uses either a physical or magnetic grapple.

0-3/10/20m range.

Mounted on the right arm.

Missile Weapons skill.

Winch:

Attached to grapple, has 100kg capacity (wearer and his equipment).

IR/motion Sensor:

+1D PERC in darkness and/or against moving targets, ahead and to both sides.

Sensor Pod:

+2D Search, 25-100m

Macrobinoculars:

+3D Search, 100-500m

Sound Sensor:

+1D PERC in quite situations only.

Broadband Antenna:

Can intercept and decode most communications frequencies. Can patch into shipboard and vehicular communications systems.

Environmental Filter:

Filters out most harmful particles from the air or seal with two hours of air.

Character Bio - Alpha-2 was cloned from the Mandalorian bounty hunter Jango Fett by the Kaminoan cloners on the planet Kamino in 32 BBY, one of the first test class of Advanced Recon Commando soldiers made as part of the order for the Grand Army of the Republic. While the Kaminoans instilled uniformity in their clones, limiting the choices and individuality available to them, Alpha-2 was a case of a one percent failure rate in the Kaminoans' product. Of the hundred ARC troopers in his class, he alone was independent and free-thinking, rejecting the anonymity enforced on him, and internalizing no loyalty to the Galactic Republic. Like all aberrant clones—which appeared in 3.5 percent of the general clone population—Alpha-2 was put through reconditioning. The process did not take, but Alpha-2 seemed to blend in with the other clones, and his peculiarity was not noticed. The Kaminoan handlers came to call him "Spar." Alpha-2 developed a friendship with Mij Gilamar, one of the Mandalorian Cuy'val Dar trainers working as a doctor. Eight-and-a-half years after his cloning, when he was biologically seventeen years of age, Alpha-2 heard a mention of Jango Fett's exploits, which triggered a memory in him—not of his own life, but of Fett's. Fett's memories returned to Alpha-2 in a rush; and, knowing that they would be reconditioned out of him, he prepared to make his escape from Kamino. Alpha-2 began faking insanity and headaches to meet with Gilamar. Gilamar eventually called in a favor with Jango Fett to smuggle Alpha-2 off Kamino in the hold of Fett's ship, Slave I. Alpha-2's escape made him the first deserter from the Grand Army.

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